A Modern Paradigm for Improving Healthcare Quality

Rashad Massoud, Karen Askov, Jolee Reinke, Lynne Miller Franco, Thada Bornstein, Elisa Knebel, and Catherine MacAulay
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List of Acronyms

ARI    Acute Respiratory Infection
HCA    Hospital Corporation of America
IEC    Information, Education, and Communication
IHI    Institute for Healthcare Improvement
MOH    Ministry of Health
NHS    National Health Services
PIH    Pregnancy-induced hypertension
QA     Quality assurance
QI     Quality improvement
RDS    Respiratory distress syndrome

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Executive Summary

The methodology for improving quality in healthcare has evolved rapidly over the past decade. This has come about as a result of several factors: the large number of field experiences that have taken place in many countries worldwide and in a variety of different areas and specialities in healthcare delivery; the increasing complexity of healthcare delivery and with that the emerging new needs for efficient and cost-effective care; the increased expectations of our customers; and lastly, the advances in our knowledge on improvement, management, and clinical practice. This monograph represents an update on quality improvement methodology, which incorporates the most recent thinking on how to implement improvement.

This monograph describes several major advances:

- The view of different quality improvement approaches along a spectrum of increasing complexity. This allows us to think in terms of one improvement methodology, with many different approaches to using it depending on the situation at hand.

- The integration of evidence-based medicine and quality improvement. The methodology described in this monograph can be used for clinical (as well as non-clinical) improvement. In improving clinical quality, the integration of evidence-based medicine is described as part of the methodology.

- Simplifying the quality improvement methodology. The methodology described is a simple and flexible one, which can be used in a variety of approaches. Additionally, it allows for creativity and innovation in its use and application.

The monograph starts by outlining the principles and frameworks underlying modern quality improvement in healthcare. It describes “change” as the key element of any improvement. It next describes the framework for quality improvement in healthcare, including the integration of evidence-based medicine and quality improvement. It explains the four principles of quality improvement: focus on the client, understanding work as processes and systems, teamwork, and testing changes to processes and systems using data.

Section 2 describes the spectrum that covers the range of quality improvement methods. This shows how, depending on the needs of the improvement, there exists an infinite number of quality improvement approaches all built upon the quality improvement principles and methodology. The monograph arbitrarily defines four points along this spectrum of increasing complexity that demonstrate the application of the methodology to different situations. These are:

- **Individual Problem Solving**: The hallmark of this approach is that there is no interdependency in the improvement, which can be accomplished by one individual.

- **Rapid Team Problem Solving**: This approach to improvement emphasizes accomplishing the results as quickly as possible through the elimination of all non-vital steps.

- **Systematic Team Problem Solving**: This is a more rigorous approach that uses root cause analysis.

- **Process Improvement**: This approach is used when the team is dealing with a core service process and where a permanent team continually follows up the process.

The next four sections detail the methodology for improvement for each of the four approaches. Each approach is illustrated with an example.

The final section describes a number of tools used in quality improvement. These include data collection, process description, and data analysis tools. Examples of the use of each tool are also provided. The tools section also serves as a reference on the use of the tools of quality management in various situations. Most of these tools have been used in the examples in the previous sections, and detail regarding their application may be found in this section.
The History of the Quality Assurance Project in Quality Improvement

The Quality Assurance Project has worked since 1990 to improve the quality of healthcare worldwide. This experience has generated ten years of knowledge and information about applying quality assurance concepts in areas as diverse as Niger, Ecuador, Chile, Russia, Jordan, and Guatemala. Quality assurance has proved to be a means of delivering cost-effective, efficient, high-quality healthcare services.

One area of quality assurance where the QA Project has accumulated much knowledge is quality improvement methodology. In the beginning stages of the QA Project, quality improvement in health settings largely followed and adapted ideas from management disciplines. These ideas emphasized Systematic Team Problem Solving to involve organizational members in quality improvement. These ideas have evolved over time as the QA Project experiences demonstrated that improvement efforts may be viewed along a continuum of complexity where different approaches to improvement are used in different situations. This document describes four approaches to quality improvement on that continuum and provides examples of settings and situations in which these approaches have been successfully used.

The Modern Improvement Paradigm

2.1 Quality Assurance in Healthcare

Quality assurance (QA) includes all the actions taken to make healthcare better. These activities build on the principles of quality management, “a systematic managerial transformation designed to address the needs and opportunities of all organizations as they try to cope with the increasing change, complexity and tension within their environments” (Berwick 1991). The QA Project has used and adapted concepts of quality management to healthcare environments worldwide, particularly in lower- and middle-income countries.

This document summarizes QA Project knowledge in one area of QA activities: quality improvement. Quality improvement (QI) identifies where gaps exist between services actually provided and expectations for services. It then lessens these gaps not only to meet customer needs and expectations, but to exceed them and attain unprecedented levels of performance. QI is based on principles of quality management that focus on the client, systems and processes, teamwork, and the use of data.

QI has evolved over the years to arrive at the ideas presented in this document. Originally, improvements were thought to depend on adding new or more things, such as a new machine, procedure, training, or supplies. It was believed that more of these resources or inputs would improve quality. People working to improve quality learned that increasing resources does not always ensure their efficient use and consequently may not lead to improvements in quality. For example, the purchase of a new machine in a hospital does not alone improve the quality of care. In order to benefit from the machine's advancement in technology, employees need training to learn to use the machine, patients need access to the services that the machine provides, and the system of healthcare delivery must be changed in ways that permit the use of this new technology. In other words, improvement involves not only adding new resources to a system, but also making changes to an organization in order to make the best use of resources.
In fact, a key lesson is that in many cases quality can be improved by making changes to healthcare systems without necessarily increasing resources. Interestingly, improving the processes of healthcare not only creates better outcomes, but also reduces the cost of delivering healthcare: it eliminates waste, unnecessary work, and rework.

Inspecting main activities or processes is another way that management has attempted to identify and solve problems. This method tried to increase control over staff and often blamed people for mistakes. This philosophy of improving quality showed limited success because it did not necessarily identify barriers to improvement or generate the support of workers who felt resistant to being evaluated. Current QI approaches examine how activities can be changed so employees can do their work better. For example, poor employee performance may stem from a lack of supplies, inefficient processes, or the lack of training or coaching rather than worker performance.

The philosophy behind the QI approaches presented in this document recognizes that both the resources (inputs) and activities carried out (processes) must be addressed together to ensure or improve the quality of care (output/outcome). Figure 2.1, based on the ideas of Dr. Avedis Donabedian (1980), shows how the quality of care can be considered as inputs, processes, and outputs/outcomes.

This figure demonstrates how both inputs and processes are linked to the desired output and outcome: quality care. For example, it is evident that improvements result from advances in technology, such as new pharmaceuticals or diagnostic techniques. Improvements also result, however, from an organization’s ability to incorporate inputs, such as technology, effectively and efficiently into the delivery of care.

**Figure 2.1 Inputs, Processes, and Outputs/Outcomes**

<table>
<thead>
<tr>
<th>Resources (Inputs)</th>
<th>Activities (Processes)</th>
<th>Results (Outputs/Outcomes)</th>
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<td>People</td>
<td>1. What is done</td>
<td>Health services delivered</td>
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<tr>
<td>Infrastructure</td>
<td>2. How it is done</td>
<td>Change in health behavior</td>
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<td>Materials/drugs</td>
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<td>Change in health status</td>
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<tr>
<td>Information</td>
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<td>Client satisfaction</td>
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<tr>
<td>Technology</td>
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Source: Donabedian (1980)

**Figure 2.2 Quality Improvement Integrates Content of Care and the Process of Providing Care**

The philosophy behind the QI approaches presented in this document recognizes that both the resources (inputs) and activities carried out (processes) must be addressed together to ensure or improve the quality of care (output/outcome). Figure 2.1, based on the ideas of Dr. Avedis Donabedian (1980), shows how the quality of care can be considered as inputs, processes, and outputs/outcomes.

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**Figure 2.3 Integrating Changes in the Content and Process of Care (Tver, Russia)**

In the existing system, the management of respiratory distress syndrome (RDS) was updated. The new system replaced the previous system where inadequate care was provided in 37 dispersed centers.
Activities contain two major components: what is done (content) and how it is done (process of care). Improvement can be achieved by addressing either of these components. The most powerful impact, however, occurs by addressing both content and process of care at the same time. This paradigm for QI makes organizations more efficient and able to provide quality care with increased access and decreased waste, often at less cost.

In looking at the content of care, we review and update the clinical management of patients for improvements that address clinical care. In doing so, we use evidence-based medicine literature and the highest level of evidence available in order to update clinical practices. In looking at the process of care, the objective is to enhance the capacity in healthcare delivery such that it will allow the implementation of the updated content. This concept is illustrated through Figure 2.2 (Batalden and Stoltz 1993) and the example in Figure 2.3.

Figure 2.3 presents an example from Tver, Russia, illustrating how a system to care for neonates with respiratory distress syndrome (RDS) integrated changes in the content of care and the process of providing care. These changes produced the desired outcome: an improved quality of care.

2.2 Evidence-Based Medicine

As illustrated in Figures 2.2 and 2.3, the use of evidence is critical to improving the quality of healthcare. Evidence-based medicine is “the conscientious, explicit, and judicious use of current best evidence in making decisions about the care of individual patients” (Gardner and Altman 1986). The practice of evidence-based medicine integrates individual clinical expertise with the best available external clinical evidence from systematic research (Sackett et al. 1996). Individual clinical expertise refers to expertise acquired by clinicians. This expertise is seen in their thorough proficiency and judgment, such as effective and efficient diagnosis. External clinical evidence refers to clinically relevant research that invalidates previously accepted diagnostic tests and treatments, and replaces them with new ones that are more powerful, accurate, efficacious, and/or safer. Clinical expertise combined with external clinical evidence allows providers to decide between current best practices, using discretion as to which will be appropriate and meet the needs of the individual patients. The classification of these many different sources for and degrees of evidence are illustrated in Table 2.1.

Evidence-based medicine led to changes in the clinical care provided for women with pregnancy-induced hypertension (PIH) in Russia. Clinical procedure had provided that PIH should be treated while maintaining the pregnancy. Review of evidence-based literature, however, indicated the effectiveness of a quick delivery and monotherapy with magnesium sulfate for severe cases. Based on the finding, the clinical treatment of PIH was changed in Russia, yielding drastic decreases in hospitalization for PIH and in complications among neonates born to mothers with PIH.

This document presents an overall guide to improving the quality of care in health settings. The solutions or interventions designed as result of the QI approaches, however, must be tailored to each situation. The adaptation of
medical or improvement knowledge to each situation is important as quality improvement initiatives occur in a wide variety of settings, from local health posts and hospitals to national systems, such as, ministries of health. Needs and priorities for technology and/or QI methodology will vary based on the circumstances surrounding needs for improvement.

2.3 Fundamental Concept of Improvement

It is of paramount importance to understand that improvement requires change, but that not every change is an improvement. If a system is not changed, it can only be expected that the system will continue to achieve the same results. In the words of D.M. Berwick (1998), “Every system is perfectly designed to achieve exactly the results that it achieves.” Within this phrase is embedded the central idea underlying modern QI: performance is a characteristic of a system. Therefore, in order to achieve a different level of performance, it is essential to make changes to that system in ways that permit it to produce better results. Poorly designed systems lend themselves to inefficiency and poor quality. QI approaches identify unnecessary, redundant, or missing parts of processes and attempt to improve quality by clarifying and/or simplifying procedures. Because not every change is necessarily an improvement, changes must be tested and studied to determine whether the change improves the quality of care. This concept is addressed in more detail later in this section.

Effective change takes into account how parts of a system are coordinated and link together, rather than focusing on just one part. For example, changes in staff skills and knowledge through training will only yield improvement to the extent that the lack of training was the major cause of poor performance of the system. If problems in processes are not also addressed, then even trained staff will not be able to accomplish their work to the best of their abilities. This concept remains true for other areas besides training, such as measurement, inspection, telling someone what to do, and the investment of resources. Actions in these areas will not create the desired outcome to improve the quality of care unless the processes are also improved. This concept is exemplified by Figure 2.4.

2.4 Principles of Improvement

There are four principles of quality assurance that hold true for all quality assurance activities, including QI. These principles are:

**Client focus:** Services should be designed to meet the needs and expectations of clients and community.

Figure 2.4 Improvement Efforts Must Address Processes

<table>
<thead>
<tr>
<th>Input</th>
<th>Process</th>
<th>Output/Outcome</th>
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<td>Effective changes in the training of staff to recognize danger signs for obstetric complications</td>
<td>There is no referral system to send patients for help in other facilities.</td>
<td>Trained staff recognize more potential obstetric complications, but the quality of care does not improve because patients do not know where to go.</td>
</tr>
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</table>

Source: Donabedian (1980)
Understanding work as processes and systems:
Providers must understand the service system and its key service processes in order to improve them.

Testing changes and emphasizing the use of data:
Changes are tested in order to determine whether they yield the required improvement. Data are used to analyze processes, identify problems, and to determine whether the changes have resulted in improvement.

Teamwork: Improvement is achieved through the team approach to problem solving and quality improvement.

2.4.1 Client Focus
Health services exist to meet the health needs of clients, so the delivery of health services should be designed to meet those needs. A focus on the client examines how and whether each step in a process is relevant to meeting client needs and eliminates steps that do not ultimately lead to client satisfaction or desired client outcomes. This focus on the client can be achieved by gathering information about clients and then designing services to cater to the needs that are discovered. Client-focused organizations meet client needs and expectations, thereby providing higher quality care. This encourages clients to return when they need additional care and to recommend the services to others.

A focus on clients not only involves people that come to a facility to receive services (referred to as external customers), but also addresses the work-related needs of personnel (referred to as internal customers) involved in the delivery of care. External customers include the people receiving the end product, or output, of a system. For example, patients are external customers of healthcare in a hospital. Internal customers are organizational members involved in the processes necessary to produce the output, healthcare.

Internal customers benefit from system efficiency by being able to perform their jobs better, thereby better meeting the needs of external customers. Doctors, nurses, administrative, and cleaning staff are all examples of internal customers in a hospital, and each is important in achieving the overall goal of quality care. People switch roles from being suppliers to customers many times during work processes, creating an interdependency to carry out work.

The needs and expectations of customers change with technology and education. Although needs vary, some common concerns of internal and external customers have been identified through research and have been labeled as dimensions of quality. There are many dimensions of quality, some of the most important ones are:

Technical performance: The degree to which the tasks carried out by health workers and facilities meet expectations of technical quality (i.e., comply with standards)

Effectiveness of care: The degree to which desired results (outcomes) of care are achieved

Case Example: Customer Focus
Dr. David Gustafson et al. (1993) explored customer needs through a study of breast cancer patients and their families. He found that patients tended not to prioritize their needs related to the delivery of care, as is generally assumed by the providers. Rather, patients and their families emphasized needs for information and support, such as knowing the prospects for the future, making medical decisions, maximizing recovery, and understanding the implications of the diagnosis. Understanding and addressing customer needs help healthcare providers to better meet the needs of customers and exceed patient expectations.

Case Example: Customer Focus (Bolivia)
A maternal mortality project aimed at improving access to and the use of obstetric care in hospitals for women analyzed low service utilization. Focus group discussions with potential customers revealed that women preferred to stay home during childbirth because the hospitals did not provide the foods the women believed to be necessary during childbirth. This kind of information—cultural context—is important in order to make services more acceptable to patients. By understanding and meeting the women’s needs, the hospital could attract a higher percentage of expectant mothers.

1 Suppliers are the people who provide a product or service in and/or at the end of a work process.
**Efficiency of service delivery:** The ratio of the outputs of services to the associated costs of producing those services

**Safety:** The degree to which the risks of injury, infection, or other harmful side effects are minimized

**Access to services:** The degree to which healthcare services are unrestricted by geographic, economic, social, organizational, linguistic, or other barriers

**Interpersonal relations:** Trust, respect, confidentiality, courtesy, responsiveness, empathy, effective listening, and communication between providers and clients

**Continuity of services:** Delivery of care by the same healthcare provider throughout the course of care (when appropriate) and appropriate and timely referral and communication between providers

**Physical infrastructure and comfort:** The physical appearance of the facility, cleanliness, comfort, privacy, and other aspects that are important to clients

**Choice:** When appropriate, client choice of provider, insurance plan, or treatment

Understanding and addressing client needs are critical to quality care. Based on how well these needs are met, clients determine whether they will return for further visits, complete the care suggested, pay for services, and/or recommend the services to others.

Along with understanding different dimensions of quality, it is also important to recognize that clients have different needs. First, in addition to the actual services that clients require for their health, clients also have expectations or desires for services that providers might not necessarily understand. This presents a challenge to healthcare providers to not only deliver the healthcare that is needed, but also deliver it in a way that is acceptable to their clients. Secondly, a focus on clients does not just involve making clients happy. Clients also need information in order to access services and make appropriate decisions.

2.4.2 Understanding Work as Processes and Systems

Quality management views all work in the form of processes and systems. A process is defined as “a sequence of steps through which inputs from suppliers are converted into outputs for customers.” A system is defined as “the sum total of all the elements (including processes) that interact together to produce a common goal or product.” (See Figure 2.5.)

There are different types of processes in healthcare. These include:

- **Clinical algorithms:** The processes by which clinical decisions are made
- **Information flow processes:** The processes by which information is shared across the different persons involved in the care
- **Material flow processes:** The processes by which materials (e.g., drugs, supplies, food) are passed through the system
- **Patient flow processes:** The processes by which patients move through the medical facility as they seek and receive care
- **Multiple flow processes:** Most processes are actually multiple flow processes, whereby patients, materials, information, and others are involved simultaneously in the same process of care.

In routine healthcare delivery, many processes occur simultaneously and involve many professional functions in the organization. All processes are directed at achieving one goal or output from the system. A system consists of inputs, processes, and outputs/outcomes that link together as shown in Figure 2.6. This principle of improvement expands upon the idea introduced in the beginning of this section—changes are made with the coordination of the parts of a system in mind. Systems are arrangements of organizations, people, materials, and procedures associated with a particular function or outcome.

**Figure 2.5 Conceptual Model of a Process**
An example of systems as a sum of processes is the system of care for patients suffering from arterial hypertension in Tula Oblast, Russia. The system consists of several elements, including the processes of screening, clinical management, organization of care, health promotion, and the policy/regulation and resource re-allocation elements (see Figure 2.7).

Processes can cause inefficiencies due to problems that occur in the execution or the transition of one step to the next. Inefficiency in a process often results from unnecessary steps that add complexity, waste, and extra work to a system, ultimately reducing the overall quality of care. Tools such as the flowchart help people understand the steps in a process. (Tools are discussed in Section 9.) Processes also may be unclear and/or missing steps, and therefore in need of clarification. Through the understanding of the processes and systems of care, QI teams can identify weaknesses and change processes in ways that make them produce better results.

2.4.3 Teamwork

A team is "a high-performing task group whose members are interdependent and share a common performance objective" (Francis and Young 1992). QI teams make decisions together while planning the improvement process. The improvement needs of an organization determine what team structure is appropriate.

QA Project experience has shown that teams are important for several reasons. First, processes consist of interdependent steps that are executed by different people, so the group working within a process will understand it better than any one person. Including key people in the improvement of a process often involves clarifying and incorporating the insights and needs of clients into healthcare delivery.

In addition, quality faults tend to occur in the hand-over of work between different functions or people; the involvement of key people with insight into the process, such as representatives from each function, helps reveal the errors that occur during hand-offs.

Furthermore, given the opportunity and authority, staff can often identify problems and generate more—and more appropriate—ideas to resolve them. The participation of major stakeholders improves the ideas generated and builds consensus about changes, reducing resistance to change.

Next, mutual support and cooperation arise from working together on a project, leading to increased commitment to improvement. This atmosphere of support discourages blaming others for problems.

Finally, the accomplishments of a team often increase the members’ self-confidence. This empowers organizational
members to work towards the goal of quality by contributing their knowledge and skills to improve organizational performance.

Teams may be formally organized as permanent parts of an organization to address QI or ad hoc (temporary). Ad hoc teams request the involvement of non-team colleagues as needed. Teams may include only members of a particular process or involve a variety of people throughout an organization.

Teams consist of key players in the parts of a process being improved, experts, and people affected by the process, such as customers. These representatives may be asked to participate as needed in the improvement process or as permanent members of a QI team. Their participation increases the overall understanding of how each job contributes to the achievement of organizational goals and communicates that their opinions are valued in the improvement effort. Figure 2.8 illustrates how in each step there are key people that represent the team working on the process.

2.4.4 Testing Changes and Emphasizing the Use of Data

The scientific method is a principle of effective change because it provides a way to explain the world around us by making hypotheses (theories), testing hypotheses through experiments, and interpreting whether the results of the experiments support the hypotheses. QI efforts should be based on fact as much as possible when identifying the problem, proposing solutions, and determining whether the solutions were effective. The scientific method helps to distinguish between opinion and fact; based on the results of the experiment(s), decisions are made about whether or not to implement a change. Therefore, in QI, the scientific method is used to not only to determine if a change was effective, but then to also act accordingly. The scientific method consists of three main areas:

- Hypothesis testing
- Measurement and data
- Variation

Hypothesis testing: Applications for quality improvement

Hypotheses are educated guesses that are not yet confirmed to be true. Hypotheses can be formed based on intuition, experience, or data; the level and amount of information necessary to develop and prove hypotheses vary with the circumstances surrounding the improvement needs. Hypotheses present ideas for change, but do not indicate if the change(s) actually cause an improvement. Testing an hypothesis determines whether a change yielded improvement and/or requires further modification before implementation.

Measurement and data

Data are used to identify and analyze problems and to develop, test, and implement solutions. Data are important because they ensure objectivity. For example, the collection and analysis of data allow us to develop and test hypotheses. Comparing data from before and after a change indicates whether sufficient improvement has resulted.
Specifically, measurement and data are used in QI to:

- Identify and assess problems
- Verify possible causes of problems
- Allow us to make informed decisions
- Show if a change yielded improvement and by how much
- Monitor processes over time to see if a change and the improvement are maintained

The degree to which data are collected and analyzed varies with different approaches to quality improvement. Data may be quantitative in nature, such as service statistics, or qualitative, such as customer feedback or observations of workers. These differences are explained more fully in later sections discussing each QI approach.

One way to measure whether a change resulted in improvement is to monitor indicators. An indicator is a measurable variable (or characteristic) that can be used to determine the level of performance of a system/process, the degree of adherence to a standard, or the achievement of a quality goal (Miller Franco et al. 1997). Teams establish indicators to track any part(s) of a system: inputs, processes, or outputs. Indicators are used to identify program weaknesses, test changes, and measure program successes.

To be reliable, indicators must be objective in detecting areas being monitored. Furthermore, indicators are most useful when they are sensitive to change and easy to calculate. Finally, indicators should reflect the data needs of a program and be relevant to the organizational objectives. For example, infection rates may be monitored over time to detect changes. Increases in the infection rate may indicate a problem; one may hypothesize that this problem is caused by not sterilizing surgical equipment properly or not washing hands. If a change is introduced, such as communicating the importance of sterilizing the surgical tools, a decrease in the infection rate could indicate that the change was effective.

Data for monitoring indicators can be collected through the review of existing data and/or the collection of new data. When available, using existing data (e.g., service statistics, patient records, client feedback) requires less time and fewer resources than does collecting new data. If existing data are insufficient or inaccurate, however, it is necessary to collect additional data. More information on the review of existing data and data collection is provided in Section 9.²

Interpreting data variation

In order to understand how a process or system functions, one must also understand how it varies. Variation is defined as the difference in the output of a process resulting from the influence(s) of five main sources (Miller Franco et al. 1997):

- People: physicians, nurses, technicians, patients
- Machines: equipment, databases
- Materials: supplies, inputs
- Methods: procedures, standards, techniques
- Measurements: bias and inaccuracy in the data

Variation is an important concept in data interpretation as it is a normal part of life and affects everyday operations. For example, variation is seen in nature: although there is an average for seasonal variables, such as temperature and rainfall, each day or each season is a little different than the average. Some days are uncommonly warm or cold; this difference is called variation.

Variation is also observed in systems and processes, and is a characteristic of their level of performance. For example, people may be the source of variation in a system or process. For instance, if morning health facility hours are more convenient for patients, then there may be more patients in the morning than the afternoon. If the health facility is not aware of this variation, there may not be enough staff to assist the patients, resulting in long lines.

There are two types of variation. Common cause variation is found regularly within a process or system and is due to the normal fluctuation in the process or system. In a stable system common cause variation is predictable. Special cause variation, however, is caused by a circumstance out of the ordinary and cannot be predicted. For instance, a bus that operates on a schedule may arrive on the hour, give or take about five minutes; this exemplifies common cause variation. If the bus arrives exceptionally early or late, however, this could be due to special cause variation, such as an accident or break down.

There are two reasons for understanding special cause variation. If a special cause variation has a positive impact on the system, then it may suggest solutions for improvement and should be tested to determine whether implementation of the solution would result in permanent improvement. A negative impact on the system, however, suggests that the special cause variation should be studied.

² Other recommended sources of information about quality monitoring and data collection are Bouchet (2000) and Ashton (2001).
so that it can be avoided. Figure 2.10 shows how to distinguish between common cause and special cause variation.

The run chart is a helpful tool in monitoring the performance of processes to observe trends, shifts, or cycles. The run chart incorporates data plotted over time to study a process. Control limits placed on the run chart create a control chart, used to continually monitor a process and distinguish between common causes of variation and special causes of variation. Points falling outside the control limits indicate special cause variation while points within control limits represent common cause variation. The interpretation of variation provides useful information for identifying opportunities for improvement, analyzing problems, and developing and testing solutions. Plesk offers another useful graphic to understand how to act on variation (Figure 2.11).

In summary, the principles of improvement that focus on: (a) clients, (b) systems and processes, (c) teamwork, and (d) the testing of changes and use of data, are a common thread between each of the approaches to quality improvement and an overarching philosophy for quality improvement. This understanding of the principles of quality improvement forms a basis for understanding the different QI approaches described here in sections three through eight.
The need for QI varies widely depending on the health setting and circumstances: from rural health posts, to urban hospitals, to entire systems (such as ministries of health), and from a simple process in a small system to a complex process in a large system. Although the principles of QI apply in all circumstances, different QI approaches work better under certain circumstances.

In response to the wide variety of settings and circumstances it has encountered in over 30 developing countries, the QA Project has identified many approaches to QI. Some problems are simple in nature and can be resolved rapidly while others involve core processes and require extensive data collection and analysis. QA Project experience has demonstrated that a wide range of QI approaches exists and that they range from simple to complex.

These approaches can be visualized along a continuum of complexity, with greater time, resource allocation, and group participation required along the progression of complexity. Along this continuum, the QA Project has identified four points, each representing a QI approach (see Figure 3.1). These four approaches are not the only points along this continuum of complexity, but they are an illustration of how QI approaches may differ depending on the setting and circumstances.

Individual Problem Solving is the simplest approach to QI. Any organizational member can use this approach when it is possible to solve a problem without a team. The approach is found in everyday work when individuals identify apparent problems, recognize their ability to fix it, and feel empowered to make necessary changes. Although teamwork is an essential part of QI, the QA Project has learned that simpler or urgent improvement needs do not necessitate lengthy team-based approaches. The hallmark of this approach is that it is used to address problems that are not interdependent with other people. This means that one person can make and implement the decisions necessary to address that problem. Individual Problem Solving tends to require little time or data and is methodologically the least complex. This approach occurs in organizations where each individual recognizes the overall goal of delivering quality care and acts accordingly when needs arise that he or she can address individually.

Organizations and individuals familiar with the QI process can use this method quickly and inexpensively to address minor needs for improvement. For example, a nurse who regularly administers vaccines notices that the storage refrigerator is full; in order to store more vials, the nurse takes the initiative to reorganize the refrigerator (Population Information Program 1998). This minor change is important because it allows for the refrigeration of more vials. Since it does not seriously affect the actions of others and probably will not be met with resistance to change, the Individual Problem Solving approach is appropriate.

Rapid Team Problem Solving is an approach in which a series of small incremental changes in a system is tested—and possibly implemented—for improvements in quality. This approach entails many small to medium size tests of individual changes in similar systems. Like Individual Problem Solving, this approach could be used in any setting or circumstances, although it generally requires that teams have some experience in problem solving and/or seek a mentor to help implement this approach quickly. This approach to Quality Improvement is less rigorous in the time and resources required than the next two approaches because it largely relies on existing data and

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3 For another example of this model of Rapid Improvement, see Langley et al. (1996, p. 295).
group intuition, thereby minimizing lengthy data collection procedures. Teams are ad hoc (temporary) and disband once the desired level of improvement has been achieved.

Systematic Team Problem Solving is often used for complex or recurring problems that require a detailed analysis; it frequently results in significant changes to a system or process. The mainstay of this approach is a detailed study of the causes of problems and then developing solutions accordingly. This detailed analysis often involves data collection and therefore often requires considerable time and resources. While Systematic Team Problem Solving can be used in any setting, due to its depth in nature, it is most appropriate when the ad hoc team can work together over a period of time, but it typically disbands once sufficient improvement objectives are reached.

Process Improvement is the most complex of the four approaches as it involves a permanent team that continuously collects, monitors, and analyzes data to improve a key process over time. Therefore, Process Improvement generally occurs in organizations where permanent resources are allocated to quality improvement. This team can use any of the other three QI approaches, for example forming ad hoc teams to solve specific problems. This approach is often used to assure the quality of important services in a health facility or organization. Since this approach is often used to respond to core processes of a system, various stakeholders contribute to the analysis stage.

Table 3.1 summarizes the differences between the QI approaches.

**Choosing a QI approach:** Once a problem has been identified for improvement, the next step is determining which QI approach will best address the problem. Criteria such as the problem existing within a core process, being interdependent with other people, or being complex or recurring can help to determine which QI approach to use (Figure 3.2).

**Figure 3.2 Choosing a QI Approach**

<table>
<thead>
<tr>
<th>Table 3.1 Comparison of QI Approaches</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>When to use the approach</strong></td>
</tr>
<tr>
<td>When you know the problem is dependent on only one person</td>
</tr>
<tr>
<td><strong>Teams</strong></td>
</tr>
<tr>
<td>Unnecessary</td>
</tr>
<tr>
<td><strong>Data</strong></td>
</tr>
<tr>
<td>Almost none</td>
</tr>
<tr>
<td><strong>Time</strong></td>
</tr>
<tr>
<td>Little</td>
</tr>
</tbody>
</table>
Although the four QI approaches differ in complexity, each follows the same basic four-step sequence. This section discusses each step in detail and addresses how steps may vary for each approach. The four steps are defined in Figure 4.1.

**Figure 4.1 Four Steps to Quality Improvement**

<table>
<thead>
<tr>
<th>Step</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>1. Identify</td>
<td>Determine what to improve</td>
</tr>
<tr>
<td>2. Analyze</td>
<td>Understand the problem</td>
</tr>
<tr>
<td>3. Develop</td>
<td>Hypothesize about what changes will improve the problem</td>
</tr>
<tr>
<td>4. Test and Implement</td>
<td>Test the hypothesized solution to see if it yields improvement; based on the results, decide whether to abandon, modify, or implement the solution</td>
</tr>
</tbody>
</table>

QI is not limited to carrying out these four steps, but rather is continuously looking for ways to further improve quality. When improvements in quality are achieved, teams can continue to strive for further improvements with the same problem and/or address other opportunities for improvement that have been identified. This concept (Figure 4.2), frequently referred to as continuous QI, encourages teams to work towards achieving unprecedented levels in the quality of care.

**Figure 4.2 Continuous Quality Improvement**

4.1 Step One: Identify

The goal of the first step, identify, is to determine what to improve. This may involve a problem that needs a solution, an opportunity for improvement that requires definition, or a process or system that needs to be improved. Examples of problems or processes that are commonly identified and the dimensions of quality potentially affected are presented in Table 4.1.

This first step involves recognizing an opportunity for improvement and then setting a goal to improve it. QI starts by asking these questions:
A Modern Paradigm for Improving Healthcare Quality

Alternatively, organizations can intentionally assess quality through on-going monitoring, service statistics, and/or planning and prioritizing. Political or professional agendas may also evoke interest in QI. The impetus for improvement differs in each situation, as does the amount of data that support the decision.

Sometimes problems are intuitive or obvious and can be addressed without collecting additional data or information. Individual Problem Solving and Rapid Team Problem Solving approaches often identify problems based on existing data, observation, and intuition; as a result, these approaches tend to require less time and fewer resources. Systematic Team Problem Solving and Process Improvement require a deeper analysis of the problem, thereby

<table>
<thead>
<tr>
<th>Common Problems or Processes Identified</th>
<th>Dimensions of Quality Affected by the Problem or Process Identified</th>
</tr>
</thead>
<tbody>
<tr>
<td>Drug unavailability</td>
<td>Effectiveness of care, access to services, continuity of services</td>
</tr>
<tr>
<td>Lost lab reports</td>
<td>Efficiency of service delivery, continuity of services</td>
</tr>
<tr>
<td>Over-prescription or incorrect prescription of antibiotics</td>
<td>Technical performance, effectiveness of care, efficiency of services delivered, safety</td>
</tr>
<tr>
<td>Excessive waiting time</td>
<td>Access to services, interpersonal relations, efficiency of service delivery</td>
</tr>
<tr>
<td>Poor client-provider interaction</td>
<td>Technical performance, effectiveness of care, access to services, continuity of services, interpersonal relations</td>
</tr>
<tr>
<td>A lack of emergency transportation</td>
<td>Effectiveness of care, safety, access to services, continuity of services</td>
</tr>
</tbody>
</table>

**Case Example: Problem Statement (Niger)**

In areas without electricity, refrigerators are powered by gas in bottles, which need regular refills. Deficiencies in the transportation and refill of the bottles, however, disrupted the refrigeration of vaccines. Health workers wrote the following problem statement to identify the problem and to aim for improvement:

“In interruptions in the supply of butane to most health centers in the district have become increasingly frequent and long-lasting. An improvement in this situation would reduce the number of interruptions of the cold chain.”

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**Case Example: Constructing a Problem Statement**

The following problem statement was revised to avoid blame and assumption of causes:

**First Version:** Waiting times for pregnant women are long because the midwives take too long for tea breaks. This discourages women from coming for prenatal care.

**Final Version:** Waiting times for pregnant women have been shown to take up to three hours. This has been stated as a reason that women do not make the desired four prenatal visits before delivery.

Source: Miller Franco et al. 1997
necessitating data collection and teamwork. Although the identification process varies according to which approach is appropriate, this step remains crucial for all approaches in order to define the problem or opportunity for improvement.

4.2 Step Two: Analyze

Once a problem or opportunity for improvement has been identified, the second step analyzes what must be known or understood before changes are considered. The objectives of the analysis can be any combination of the following:

- Clarify why the process or system produces the effect that we aim to improve
- Measure the performance of the process or system that produces the effect
- Formulate research questions, such as:
  - Who is involved or affected?
  - Where does the problem occur?
  - When does the problem occur?
  - What happens when the problem occurs?
  - Why does the problem occur?
- Learn about internal and external clients, such as their involvement in the process being analyzed and needs and opinions about the problem

To reach these goals, the analysis stage uses existing data or requires data collection. The extent to which data are used depends on the QI approach chosen. Data are an important part of problem analysis in that they help to:

- Document the problem
- Provide credibility regarding the need for improvement
- Help to identify possible solutions

A few techniques for analyzing problems include:

- Clarifying the processes through flowcharts or cause-and-effect analyses
- Reviewing existing data
- Collecting additional data
Data can also be used to conduct a root cause analysis of the problem to discover the underlying causes for the occurrence of a problem. This in-depth analysis is useful when the causes of a complex and/or recurring problem are unclear, or require more definition. A root cause is defined by the following criteria (IHI 1995):

- Directly and economically controllable
- A fixed part of the area in need of improvement
- If the root cause is eliminated, the problem is drastically reduced

Possible causes are first identified through tools such as cause-and-effect diagrams (Section 9) and then screened to determine which are most likely to cause the problem. Causes are then ruled in or out as a root cause through further investigation. If resources and time allow, data collection can be used to narrow down the list of hypothesized causes as well as test and quantify the most likely causes of the problem. Intuition and team consensus are also valuable in determining root causes, especially when time and resources are limited.

Although a root cause analysis could be conducted in the problem analysis of any of the quality improvement approaches, it is most commonly used by Systematic Team Problem Solving teams that are addressing complex and recurring problems with unclear causes.

Like the identification stage, the analysis step is an essential element of each approach, but varies in its depth depending on which QI approach is being used. Individual Problem Solving could rely on one individual’s analysis or intuition of a problem and does not normally require extensive additional data in order to understand the problem. Rapid Team Problem Solving uses as much existing data as possible to analyze the problem, saving time and money by collecting only minimal additional data. Systematic Team Problem Solving uses existing data and data collection to conduct an in-depth analysis of the problem and often requires extensive time and resources. Finally, Process Improvement requires detailed knowledge of the area identified for improvement and necessitates ongoing data collection to monitor the process over time.

4.3 Step Three: Develop

The first two steps helped us to: (a) identify what we want to improve, and (b) analyze the information we need to understand to make the improvement. The third step, “develop,” uses the information from the previous steps to ask what changes will yield improvement. The answer provides a hypothesis about what changes would solve the problem and in turn improve the quality of care. A hypothesis is an educated guess; in Step 3, a hypothesis is an educated guess about what would solve the problem. It is crucial to remember that at this point the hypothesis remains a theory, as it has not yet been tested.

Hypotheses are developed in a variety of ways, depending on the QI approach being used. Using the Individual Problem Solving, individuals develop specific minor changes in the system. These small changes effect few people and require less planning and time. This method generally does not require teams or outside experts for the development of hypotheses for improvements.

The other three approaches generally require hypotheses development:

- Rapid Team Problem Solving involves the development of a series of small changes to be sequentially tested and possibly implemented.
- Systematic Team Problem Solving develops solutions directed towards the root cause of a problem and therefore these changes are generally large.
- Process Improvement involves the permanent monitoring and improvement of a key process and therefore encounters a variety of improvement needs over-time.

Changes may affect different processes and impact a lot of people, so they require significant planning. Although the change may result in improved quality, people often feel apprehensive about change and resist it, especially if they did not participate in developing the change. Therefore, changes at this level require time for organizational members to grow accustomed to the new ideas and learn the new methods. Resistance to change can be prevented through group participation and time for adjustment.

4.4 Step Four: Test and Implement

This stage of quality improvement builds upon the previous steps where an improvement area was identified, analyzed, and then hypothetical interventions or solutions were posed. This final step in the process tests the hypothesis to see if the proposed intervention yields the expected improvement. It is important to remember that large changes should be tested extensively and modified to reduce the risk of the intervention not working and that interventions may not yield immediate results even if they are effective. Allowing time for change to occur is important in the

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4 “Intervention” refers to any change in the existing system or process that would likely yield an improvement.
testing process. The results of this test determine the next step, as shown in Table 4.2.

Each of the QI approaches requires different intensity levels of testing before implementation. The Individual Problem Solving approach does not require extensive testing before implementation and generally works on a level of “trial and error.” If the change is small enough to justify the use of this approach, the decision maker can try the change and modify it as necessary.

Because Rapid Team Problem Solving entails many small to medium size tests of individual changes in similar systems, less risk is involved than in the QI approaches where one large test of all of the changes is made. Rapid Team Problem Solving members build on the knowledge generated from these multiple tests.

Because Systematic Team Problem Solving often poses and tests theories for the underlying causes of problems, it involves substantial testing and modification of a proposed intervention.

Finally, Process Improvement makes changes to a key process in the delivery of care through any of the approaches to quality improvement.

4.4.1 The Cycle for Learning and Improvement

The scientific method generally involves planning a test, doing the test, and studying the results. Quality management, however, has expanded the scientific method to act upon what is learned: essentially plan, do, study, and act (PDSA). PDSA, otherwise referred to as Shewhart’s Cycle for Learning and Improvement (Shewhart 1931), is a four-step process included in the testing and implementation stage of every QI approach. It is explained in Table 4.3.

The PDSA cycle (represented graphically in Figure 4.3) allows for continuous improvement as hypotheses are regularly created, tested, revised, implemented, and then adapted further. This continual process allows us to make constant changes and deepen our understanding of organizational improvement needs and solutions. The PDSA cycle for learning and improvement applies to each of the four approaches to QI and is discussed in the next four sections.

The tools that help teams throughout the QI steps are presented in Table 4.4. The final part of this document provides an overview of some QI tools and other essential elements of QI.

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**Table 4.2 Test Result Determines Next Step**

<table>
<thead>
<tr>
<th>Test Result</th>
<th>Next Step</th>
</tr>
</thead>
<tbody>
<tr>
<td>Proposed change did not produce an improvement.</td>
<td>Start the improvement process again or look for flaws in the proposed change.</td>
</tr>
<tr>
<td>Proposed change yields improvement that is not completely satisfactory.</td>
<td>Modify the proposed change and then re-test the modification.</td>
</tr>
<tr>
<td>Proposed change yields satisfactory improvement.</td>
<td>Begin the implementation of the change or intervention.</td>
</tr>
</tbody>
</table>

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**Table 4.3 Plan, Do, Study, Act**

**Plan**
- Develop a plan of change to address
  - What changes will occur and why?
  - Who is responsible for making the change?
  - When and how will the changes occur?
- Collect baseline data to measure the effects of change.
- Monitor the effects of change through a data collection system
- Educate and communicate: Inform people about the test of change; include those people involved in the change and be sure they accept the change

**Do**
- Test the change
- Verify that the change is being tested according to the plan
- Collect data about the process being changed
  - Check that the data are complete
  - Document any changes that were not included in the original plan

**Study**
- Verify that the change was tested according to the plan
- See if the data are complete and accurate
- Compare the data with the baseline information to determine whether an improvement has occurred
- Compare actual results with predicted or desired results

**Act**
- Summarize and communicate what was learned from the previous steps
- If the change does not yield the desired results, modify or abandon the plan and repeat the PDSA cycle if necessary
- Implement the change as standard procedure if it proved to be successful
- Monitor the change over time to check for improvements and problems
- Consider implementing the change throughout the system (as opposed to testing the change on a small scale)

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5 For another example of this model of Rapid Improvement, see Langley et al. (1996, p. 295).
Figure 4.3 Shewhart’s Cycle for Learning and Improvement

1. **Plan**
   - Develop a plan of change
   - Collect baseline data
   - Educate and communicate

2. **Do**
   - Test the change
   - Verify that the change is being tested
   - Collect data about the process being changed

3. **Study**
   - Verify that the change was tested according to plan
   - See if data are complete and accurate
   - Compare the data with baseline data
   - Compare actual results with predicted or desired results

4. **Act**
   - Summarize and communicate
   - If the change does not yield the desired results, modify/abandon plan and repeat PDSA
   - Implement a successful change
   - Monitor the change over time
   - Consider implementing the change throughout the system

Gantt charts can be helpful during the analysis step to plan for data collection.

Table 4.4 Matrix of QI Tools and Other Essential Elements Related to QI

<table>
<thead>
<tr>
<th>Tools</th>
<th>Step 1 Identify</th>
<th>Step 2 Analyze</th>
<th>Step 3 Develop</th>
<th>Step 4 Test and Implement</th>
</tr>
</thead>
<tbody>
<tr>
<td>Data collection</td>
<td>X</td>
<td>X</td>
<td>X</td>
<td>X</td>
</tr>
<tr>
<td>Brainstorming</td>
<td>X</td>
<td>X</td>
<td>X</td>
<td></td>
</tr>
<tr>
<td>Affinity analysis</td>
<td>X</td>
<td>X</td>
<td>X</td>
<td></td>
</tr>
<tr>
<td>Creative thinking techniques</td>
<td>X</td>
<td>X</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Prioritization tools:</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Voting</td>
<td>X</td>
<td>X</td>
<td>X</td>
<td></td>
</tr>
<tr>
<td>Prioritization matrices</td>
<td>X</td>
<td>X</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Expert decision making</td>
<td>X</td>
<td>X</td>
<td>X</td>
<td>X</td>
</tr>
<tr>
<td>Systems modeling</td>
<td>X</td>
<td>X</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Flowcharts</td>
<td>X</td>
<td>X</td>
<td>X</td>
<td>X</td>
</tr>
<tr>
<td>Cause-and-effect analysis</td>
<td></td>
<td>X</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Force field analysis</td>
<td>X</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Tools</th>
<th>Step 1 Identify</th>
<th>Step 2 Analyze</th>
<th>Step 3 Develop</th>
<th>Step 4 Test and Implement</th>
</tr>
</thead>
<tbody>
<tr>
<td>Statistical and data presentation tools:</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Bar and pie charts</td>
<td>X</td>
<td>X</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Run charts</td>
<td>X</td>
<td>X</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Control charts</td>
<td>X</td>
<td>X</td>
<td>X</td>
<td></td>
</tr>
<tr>
<td>Histograms</td>
<td></td>
<td></td>
<td></td>
<td>X</td>
</tr>
<tr>
<td>Scatter diagrams</td>
<td></td>
<td></td>
<td></td>
<td>X</td>
</tr>
<tr>
<td>Pareto charts</td>
<td>X</td>
<td>X</td>
<td></td>
<td>X</td>
</tr>
<tr>
<td>Client windows</td>
<td>X</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Benchmarking</td>
<td>X</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Gantt charts</td>
<td></td>
<td></td>
<td></td>
<td>X</td>
</tr>
<tr>
<td>Quality assurance storytelling</td>
<td></td>
<td></td>
<td></td>
<td>X</td>
</tr>
</tbody>
</table>

6 Gantt charts can be helpful during the analysis step to plan for data collection.
In summary, following the four-step process to QI is important for all QI approaches.

1. Identify  Determine what to improve
2. Analyze  Understand what must be known or understood about the problem in order to make improvements
3. Develop  Use the information accumulated in the previous steps to determine what changes will yield improvement
4. Test and Implement  Check to see if the proposed intervention or solution yielded the expected improvement

The next four sections detail the application of these steps for each of the four quality improvement approaches. Quality improvement tools are covered in the final section.
A Modern Paradigm for Improving Healthcare Quality
5 Approach A: Individual Problem Solving

Along the continuum of complexity and resource investment, Individual Problem Solving (Figure 5.1) is often the quickest of the four quality improvement approaches. This approach differs from the other three in that it is not team based and essentially relies on individual decision making. This approach is appropriate when the issue is not interdependent; in other words, the single person upon whom the change depends can make the change happen without affecting processes outside his/her understanding and control. The Individual Problem Solving approach focuses on improvement needs that are apparent and do not require teamwork to analyze, develop, test, or implement a solution. Therefore, this approach is generally faster than the others. However, it is not necessarily rapid; individual problem solvers may use many of the quality improvement tools and carry out problem solving over time if necessary.

Individual Problem Solving is successful in organizations where each individual understands his or her contribution to the overarching goal of quality care and is empowered to make the necessary decisions within his or her jurisdiction. In short, Individual Problem Solving is founded on the philosophy that quality is everyone’s responsibility.

Individual Problem Solving may be appropriate when some or all of the following circumstances surround the need for improvement:
- The problem is not interdependent
- The problem is apparent
- The problem necessitates a rapid response
- Improvements can be achieved by one person

5.1 Step One: Identify

The Individual Problem Solving approach is appropriate when an individual recognizes and makes small changes to correct a problem that is apparent and/or must be fixed immediately. Once it is noted that a discrepancy exists between the real situation and the ideal situation, the problem solver investigates further to confirm that the problem exists. Because the problem and solution are apparent, problem identification tools generally are not necessary but may be used as needed. The person who perceives the problem would proceed to fix it.

5.2 Step Two: Analyze

The analysis stage of Individual Problem Solving may rely on intuition, observation, the past experience of the decision maker, and/or analysis of existing data. Based on this knowledge, the individual considers what he or she needs to know in order to change the problem. Although the problem is apparent, occasionally some brief investigation or consultation with others may be necessary. The following activities are completed to analyze the problem:
- Consider the possible causes
- Confirm information through dialogue (if necessary) or readily available data

5.3 Step Three: Develop

The decision maker at this point has identified something that needs to be fixed and has analyzed possible causes of the problem. The development stage of Individual Problem Solving generates possible solutions in order to resolve the problem.
problem through simple, obvious solutions. Based on the analysis of possible causes for the problem, the decision maker generates a list of solutions to address this need (often mentally). Depending on the nature of the problem, the following activities support the development of solutions:

- Generating simple, obvious, and feasible solutions
- Validating solutions through dialogue (if necessary) or readily available data to make sure that the solution will not negatively affect the work of others

5.4 Step Four: Test and Implement

The previous step developed what appeared to be the most viable and feasible solution to address the problem. As in the other three approaches, possible solutions must be tested for effectiveness before being declared successful. This approach tests each solution individually. Interventions are tested, modified, and re-tested until the problem has been resolved. Although hypothesized solutions tend to be obvious and simple, decision makers still develop, test, and modify the hypotheses as necessary.

In this QI approach, the PDSA cycle is largely intuitive—imagining and trying out the solution—and can be completed rapidly to resolve the problem at hand.

Table 5.1 PDSA for Individual Problem Solving

<table>
<thead>
<tr>
<th>Plan</th>
<th>Do</th>
<th>Study</th>
<th>Act</th>
</tr>
</thead>
<tbody>
<tr>
<td>Choose the most viable hypothesis to resolve the problem</td>
<td>Test the hypothesized solution</td>
<td>Verify that the change was tested as planned</td>
<td>Take appropriate action based on the information available. Did the intervention yield improvement? If yes, is the improvement sufficient? If the intervention resolved the problem, the improvement process for this problem may end here. Often, however, this is a good point to begin to plan preventative measures so that the problem does not recur in the future. Prevention planning involves the team-based quality improvement approaches</td>
</tr>
<tr>
<td>Validate the plan through dialogue, if necessary</td>
<td></td>
<td>See if the change has improved the situation</td>
<td></td>
</tr>
</tbody>
</table>

Nevertheless, the thought process behind testing and implementing solutions still follows the PDSA cycle and may require some data and/or dialogue with others (see Table 5.1).

Individual Problem Solving often presents an opportunity to prevent the problem from recurring. Once the immediate problem is resolved, the person who identified it can form a team to begin planning to prevent the problem from recurring. Any of the other QI approaches can be used to follow up on the problem.

Figure 5.2 Summary of the Individual Problem-Solving Approach
5.5 Case Example of an Individual Problem Solving

**Step One: Identify**
A receptionist at a district hospital saw that a patient appeared to be confused about where to go for her appointment. The receptionist asked the patient if she needed any help and discovered that the patient had become lost while looking for the place to have blood drawn.

**Step Two: Analyze**
The receptionist thought about the problem for a moment. Although there were signs in the hospital to direct patients, she realized that the patient may not have been able to read or the signs may have been unclear. The receptionist recognized that the patient may have needed some assistance in finding the clinic where blood was drawn.

**Step Three: Develop**
The receptionist quickly thought of a couple solutions. At first she considered giving the woman directions, but then realized that she could become lost again. Another idea was to call someone over to assist, but she realized that this could take too much time. Finally, she decided that the best solution was to walk with the patient to the clinic, as it was nearby and another receptionist was in the office.

**Step Four: Test and Implement**
The receptionist offered to accompany the woman to the clinic so that she would not get lost again. She was pleasantly surprised by the courtesy and friendliness of the receptionist. After they walked to the clinic together, the receptionist verified that this was where the patient needed to be and then returned to her station.

Because it does not make sense that the receptionist always accompany patients to areas in the hospital, the receptionist decided to form a team to address this issue and prevent its recurrence. The team studied the problem and decided to code each clinical area with a color. Lines of the corresponding color were then painted along the wall to lead patients to the different clinic areas. If patients could not read or became lost, they could follow the line.
A Modern Paradigm for Improving Healthcare Quality
Approach B: Rapid Team Problem Solving

RAPID Team Problem Solving is different from the other team-based approaches because it can be accomplished quickly while still using a team. Two factors make Rapid Team Problem Solving the fastest of the team-based approaches. First, it tailors the problem-solving process to the situation at hand and minimizes activities just to those necessary to make improvements. Since this approach requires decisions about doing only the essential parts, it is advisable that someone experienced in this methodology assist the team: teams lacking experience in problem solving need mentors to foster the learning process in applying this approach. Experience or assistance in problem solving enables teams to move quickly through the improvement steps. Secondly, Rapid Team Problem Solving builds on available data as much as possible and attempts to minimize new data collection.

Another feature of this approach that distinguishes it from others is that small interventions are introduced sequentially to improve a situation in a very controlled way that prevents—or quickly corrects—any adverse result.

Rapid Team Problem Solving is most successful when:

* Teams have experience in Systematic Team Problem Solving and/or a mentor to guide them through this approach
* Team members are familiar with quality improvement tools, especially in knowing when and where not to apply a tool
* Teams express intuitive ideas for solutions and use benchmarking
* The team can generate solutions or has access to known interventions for improvement

Figure 6.1 The Spectrum of Quality Improvement Approaches

6.1 Step One: Identify

The Rapid Team Problem Solving approach functions in a series of cycles to sequentially introduce small, new interventions and continuously improve quality. Usually leaders and/or team members identify and define an opportunity for improvement through the following sub-steps:

Define a specific goal for improvement. Rapid Team Problem Solving generally addresses problems that have been identified by leaders or team members as opportunities for improvement. If a goal for quality improvement has not been established, the team can review existing data and assess group intuition to set realistic goals. QI goals should be clearly defined, such as the following examples:

* Reduced waiting time
* Reduced infection rates
* Reduced complication rates

---

7 Benchmarking is described in Section 9; it is a process for finding, adapting, and applying best practices that other organizations or departments have tried in similar situations. Benchmarking is one way to generate ideas for the development of interventions.

8 Teams often feel that numeric goals help them to focus efforts to meet their objective. While goals can provide a target for teams to continuously work towards, if the goals are set too high, teams may become discouraged despite significant progress. On the other hand, if goals are set too low, they may be too easily achieved and cause a team to disband before the possible improvements in quality are obtained. It is important to keep these points in mind when setting goals for improvement.
Once a specific aim for improvement has been defined, the identification process proceeds to define teams and achieve consensus for the aim.

**Decide who needs to be on the problem-solving team.** The team must be chosen carefully to ensure that key players who can provide insight into the problem are represented. For example, a hospital QI team that wants to address medicine shortages should recognize the need to include pharmacists so that their knowledge of the processes of ordering supplies and prescribing medication is represented.

**Achieve consensus for the aim.** It is crucial that a team re-clarify the problem that they wish to address and goals for improvement so that all members understand what they are working toward. Problem-solving teams should consider constraints in time, money, and feasibility in addressing aims for improvement. If an improvement need does not seem self-evident, teams may use tools such as the priority matrix to prioritize improvement needs. Agreement regarding which improvement need to address can be achieved by voting. Section 9 provides a detailed description of these tools and activities.

### 6.2 Step Two: Analyze

Activities in the analysis stage allow the team to explore what it needs to know or understand in order to make an improvement. To reach this understanding, teams:

**Analyze available and readily accessible data and information.** Rapid Team Problem Solving attempts to achieve rapid improvement and therefore minimizes the use of data. Only what a team needs to know about an area of improvement is studied, so data analysis mostly relies on existing data and the intuition of the group. Process description tools, such as flowcharts and cause-and-effect diagrams, aid teams in drawing out group experience and analyzing the information available; however, these tools are used only if they are critical to the problem-solving process.

**Identify indicators to measure achievements.** Indicators are variables or characteristics that can be measured and monitored to test the achievement of quality improvement goals. Indicators are critical in understanding the impact of an intervention or solution and in determining whether implementation should continue. Teams need to know how to determine if a change results in improvement. Therefore, teams must be the aim to an indicator to be able to test for the change's impact.

When using limited data, run charts help to track trends or patterns in the indicators. This tool improves a team's ability to monitor and predict the performance of processes (Please see Section 9 for more information). Possible indicators for improvement goals mentioned previously are in Table 6.1.

### Table 6.1 Sample Indicators for Improvement Goals

<table>
<thead>
<tr>
<th>Aim for Improvement</th>
<th>Sample Indicators</th>
</tr>
</thead>
<tbody>
<tr>
<td>Reduced waiting time</td>
<td>Average number of minutes a patient waits for a procedure</td>
</tr>
<tr>
<td>Reduced infection rates</td>
<td>Percentage of patients with a post-operative infection</td>
</tr>
<tr>
<td>Reduced complication rates</td>
<td>Percentage of patients who experience complications</td>
</tr>
</tbody>
</table>

**Collect data prior to an intervention if available data are not sufficient.** Baseline data (data collected before implementing an intervention) are needed for comparison with post-intervention data to assess the intervention's effectiveness. If this information is not readily available, some data collection may be necessary. Rapid Team Problem Solving uses only the data necessary to understand the area of improvement and therefore limits data collection to critical information only. Teams collect a minimal set of data that provides enough information about the area of improvement and does not require large amounts of time or money.

For example, a team may collect data on a sample (a representative subgroup) of patients, such as five to ten per day for two weeks. Although the sample size is small, if the data are collected correctly, they will provide basic information to understand the opportunity for improvement and to make decisions. Section 9 provides additional information on how to collect and analyze data.

### 6.3 Step Three: Develop

Once the improvement goal has been set and the relevant data have been analyzed to clarify the current process, teams begin to consider what changes could yield improvement. These ideas are based on the information provided through the data and group intuition. The development of interventions has three main stages:

**Generate possible changes/interventions.** Team members are a valuable resource in the generation of possible changes or interventions. Rapid Team Problem Solving largely relies on group intuition to develop ideas for changes to address the identified area of improvement.
Group activities such as brainstorming, affinity analyses, and creative thinking tap the knowledge of group members and generate lists of possible changes. Benchmarking also provides ideas for the development of interventions by studying the changes that other organizations or departments have tried in similar situations. These ideas are then adapted for the specific situation and improvement needs.

**Rank the order of possible changes according to criteria.** When a team has generated a list of possible interventions, the ideas must then be ranked according to criteria, such as urgency or feasibility, so that the team can choose one intervention to develop and test. Tools such as the prioritization matrix help groups to rank interventions and decide which one to develop.

**Select one intervention to test.** Interventions are developed together and tested separately. Teams use judgement to select and prioritize the interventions to continue to the next step of testing and implementation. Interventions are then implemented into the system either together or separately, creating a sequence of small changes over time. This process helps to prevent unexpected consequences if the intervention should fail or need to be modified considerably. Interventions may be studied, adapted, and re-tested individually and then eventually implemented into the system once they have proven to be successful.

### 6.4 Step Four: Test and Implement

The first three steps identified the aim for improvement, analyzed the situation, and developed and ranked possible interventions. The final stage, testing and implementation, reveals whether the intervention is effective. In the Rapid Team Problem Solving approach, the testing and implementation of interventions are generally conducted on a small scale with only a few people. These small changes usually meet little resistance because they are introduced incrementally. Interventions can also be tested in parallel (e.g., in different departments or units) and, with judgement, implemented together once each has proven to be effective. This approach uses the PDSA cycle in the following way:

**Plan:** In planning for a test, one should also prepare for the possibility that the intervention may fail or produce adverse effects. Teams should try to foresee unexpected impact or results that may occur. Communication and pre-planning are critical to the successful testing of an intervention or change.

- Communicate the intervention to others: make sure all involved parties understand the change clearly
- **Do:** The team tests each change separately. The individual testing of each intervention allows the team to modify them separately before integrating effective changes.
- Test the intervention
- Document modifications made to the intervention or solution
- Check that the data are complete and accurate

**Study:** As mentioned previously, data collection and analysis are limited to information that is necessary to determine whether an intervention is effective. Teams compare the baseline data and the follow-up data (data collected after implementing an intervention) to assess the effectiveness of an intervention.

- Verify that the intervention was tested according to the original plan
- Compare baseline and follow-up data to measure the impact of the intervention
- Compare results with the expected or desired results

**Act:** Once the intervention has been planned, tested, and studied, the team summarizes and communicates what was learned from the previous steps. This summary helps the team decide whether to implement, modify, or discard the intervention. This decision is based on the data that measure the impact of the intervention. Two questions help to determine a route of action: (a) Did the intervention yield improvement, and if so, (b) Was the improvement sufficient? Improvements are deemed sufficient when they achieve a benchmark level or the level of performance is satisfactory to the team or leadership.

If the intervention leads to improvement and the improvement is sufficient, implement the intervention as a permanent part of the system and return to Step Three to develop another intervention. (The Rapid Team Problem Solving approach functions in a series of cycles to sequentially introduce small, new interventions and continuously improve quality.)

If the intervention leads to improvement but the improvement is not sufficient, adapt the intervention and repeat Step Four to test the revised intervention.

If the intervention does not lead to improvement, return to Step Three to select a different intervention to develop and implement.
Teams then continue to test one intervention at a time, keeping successful interventions until the team is satisfied with the improvement achieved.

**Prevention planning.** Each intervention by itself may or may not yield improvement. Interventions may also interact with each other when implemented together, possibly enhancing each other's effects and yielding even greater improvement than expected, or possibly reacting adversely to each other. Try to predict these outcomes to plan for all possibilities and prevent any unexpected reaction when interventions are implemented together.

### 6.5 Case Example of a Rapid Team Problem Solving

Dr. Maged Awadalla, a pediatrician at Al-Naser Hospital in Gaza, Palestine, noted that neonates with physiological jaundice were spending more time than expected in phototherapy. Jaundice occurs in neonates when bilirubin levels are too high; it is caused by a variety of factors, such as prematurity or an incompatibility in blood type. Phototherapy exposes the skin to ultraviolet light, causing the breakdown of bilirubin and its excretion, ultimately reducing the body's bilirubin level. Although the length of therapy varies among infants, depending on weight and bilirubin level, Dr. Awadalla sensed that phototherapy treatment lasted on average longer at Al-Naser Hospital than at other hospitals.

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**Figure 6.2 Summary of the Rapid Team Problem-Solving Approach**

1. **Identify**
   - Define a specific goal for improvement
   - Decide who needs to be on the problem-solving team
   - Achieve group consensus on improvement goals

2. **Analyze**
   - Analyze available and readily accessible data and information
   - Identify indicators (measures of improvement)
   - Collect data prior to the intervention if necessary

3. **Develop**
   - Generate possible interventions
   - Rank interventions according to priority and feasibility
   - If possible, test interventions sequentially (one at a time)

4. **Plan**
   - Verify that all baseline data are complete
   - Make a plan of action for the test
   - Communicate the change to others; make sure all involved parties understand the change

4.1 **Plan**
   - Verify that all baseline data are complete
   - Make a plan of action for the test
   - Communicate the change to others; make sure all involved parties understand the change

4.2 **Do**
   - Test the intervention
   - Document modifications made to the intervention or solution
   - Check that data are complete and accurate

4.3 **Study**
   - Verify that the intervention was tested according to the original plan
   - Compare baseline and follow-up data to measure the impact of the intervention
   - Compare results with the predicted or desired results

4.4 **Act**
   - Take appropriate action based on the results of the study. If the intervention:
     - Leads to sufficient improvement; return to Step Three to develop a different intervention
     - Leads to improvement, but is not sufficient; adapt and test the revised intervention
     - Does not lead to improvement; develop a new intervention
Trained in quality improvement by the Ministry of Health Quality Improvement Project, Dr. Awadalla recognized that this long treatment presented a possible opportunity for improvement. Through the development, testing, and implementation of three simple changes, he and his team developed an intervention to reduce treatment time and achieved dramatic results within one month. Ms. Nihaya El-Telbani, the quality improvement project coordinator for Gaza, provided technical assistance to the team. This case study shows the improvement process and demonstrates the powerful applications of the Rapid Team Problem Solving approach.

Step One: Identify

1. Identify a specific aim. Dr. Awadalla noted that neonates with jaundice received longer phototherapy treatment than he would have expected; this resulted in long hospital stays for the neonates. Long treatment times not only affected the neonates and burdened their families, but also created a chronic shortage of phototherapy incubators country-wide and increased the workload of intensive care staff. The shortage of incubators led to overcrowding in the intensive care unit, increasing the risk of cross-infection among neonates.

The following goals for improvement associated with the long phototherapy treatment were identified:

- Primary aim for improvement: reduce the amount of time in phototherapy for neonates with jaundice.

Additional goals for improvement included:

- Reduce the overcrowding in the intensive care unit
- Reduce the workload of staff
- Reduce cross-infection of neonates
- Reduce the risk of possible adverse effects due to phototherapy
- Reduce the burden on families from the lengthy hospitalization

2. Decide who should be on the problem-solving team. After identifying the aim for improvement, Dr. Awadalla and his colleagues thought carefully about who should participate in the problem-solving team. They wanted to form a team of people involved in providing neonatal phototherapy to incorporate their knowledge in the problem-solving process and to prevent feelings of resistance or resentment in introducing any interventions. Two nurses and two doctors from the neonatal intensive care unit were asked to form a problem-solving team to work towards this aim for improvement under the guidance of Dr. Awadalla.

Team members included: Dr. Awadalla, Zeinab Shzeim, Abdel Mutaleb Al-Kahlut, and Rashad Al-Khalidi.

3. Achieve consensus for the goals for improvement. Based on their experience working in the neonatal intensive care unit, the team agreed that reduction of time in phototherapy treatment would benefit both internal and external customers. The possible implications for reducing the time in phototherapy convinced the group members to proceed to the analysis of the issue.

Step Two: Analyze

1. Analyze available and readily accessible data and information. The team of experienced nurses and physicians knew that phototherapy functions by exposing the neonate’s skin surface to light. With this in mind, they began to question how care was provided and made observations. First, they discussed the fact that the diapers were often too large, covering a lot of skin. Secondly, the neonates were not on a schedule to be turned to ensure that the entire body received light. Finally, the team considered that some of the neonates were not on a regular breastfeeding schedule, affecting their nutrition and health.

2. Identify indicators. The team identified the length of treatment as the indicator for the amount of phototherapy treatment needed. The length of phototherapy treatment was measured as the number of hours necessary to reduce the bilirubin level enough to allow for a neonate’s discharge (6.5 milligrams percent).

3. Collect data prior to an intervention if none exists. The problem-solving team recognized a lack of data on the length of treatment for neonates receiving phototherapy, so they collected a small sample of data from eight neonates prior to the intervention. They checked the neonates bilirubin levels daily as part of standard procedure to determine if any could be discharged. The sample required an average of 49 phototherapy hours each to achieve the bilirubin discharge level.

Step Three: Develop

1. Generate possible changes/interventions. Based on the analysis of the phototherapy treatment procedure, the team generated a possible intervention to reduce the number of hours of treatment needed. Team members agreed to test the effect of completing the following regimen every three hours:

- Make sure that the diaper fits properly; for example, check that the diaper is not oversized
Change the neonate’s position
Ensure that the neonate has been breast fed

2. Rank their order according to priority. Team members felt that the regimen was necessary and could improve the care of neonates by reducing the length of treatment. As a result, the team decided to test it.

3. Select one intervention at a time. Because these interventions seemed self-evident, it was logical that they be tested and implemented together. If the interventions had been more difficult or questionable, the team probably would have tested them separately. The team chose to proceed to the testing and implementation stage to assess the impact of this procedure.

Step Four: Test and Implement

1. Plan: Plan the test. The problem-solving team chose to test the intervention on eight neonates in the intensive care unit. The team verified that the baseline data were complete to compare against post-intervention data. The problem-solving team also communicated the change among nurses and physicians to ensure that the regimen would be carried out on these neonates throughout all work shifts.

2. Do: Conduct the test. The regimen of care was tested on eight neonates receiving phototherapy in the intensive care unit.

3. Study: Collect and analyze data. The regimen was not modified from the original plan and was tested accordingly. Data regarding the hours of phototherapy were collected and checked for accuracy and completeness. Post-intervention data revealed a dramatic decrease in the length of phototherapy required. While neonates prior to the intervention required an average of 49 hours of treatment, neonates who received the new regimen needed an average of 24.

4. Act: Decide how to act upon the information. This change, charted in Figure 6.3, proved to reduce the average number of hours of phototherapy by nearly 50 percent. The problem-solving team felt that the reduction of treatment by half was sufficient evidence of the regimen’s success. This information led to the decision to implement the regimen into the standard of care for neonates being treated for jaundice.

Although these three changes appear to be small and simple in nature, they proved to be critical to assuring the proper exposure of the neonates to the treatment and the effectiveness of the phototherapy. This demonstrates that simple interventions can yield powerful improvements.

The team felt satisfied with the improvements made in the treatment of physiological jaundice in neonates. These improvements not only validated the success of the intervention itself, but also demonstrated the powerful effects of Rapid Team Problem Solving. The team used these results to communicate with colleagues about the importance of maintaining the new standards of care. Although the team disbanded after improvements were achieved, each member developed experience in and enthusiasm for quality improvement, providing a strong foundation for future endeavors.

Figure 6.3 Duration of Phototherapy before and after the Improvement (Al-Naser Hospital, Gaza, Palestine)

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9 The team also notes another finding from this study. Their experience shows that simple and reliable statistical tools can be applied to demonstrate results quickly. The team collected baseline data by recording the phototherapy time for eight neonates who were consecutively admitted to the intensive care unit. The team then tested the intervention on the next eight consecutive neonates. Although the sample was small, since all the neonates in the sequence were measured (no selection) and the difference in results was dramatic, the change holds validity to have yielded improvements. A test of Differences of Means showed the difference as statistically significant.
Approach C: Systematic Team Problem Solving

Systematic Team Problem Solving responds to recurring, chronic, or difficult problems that may require the identification of the real, root cause of the problem and the development of solutions accordingly. Root cause analysis methods were introduced into Systematic Team Problem Solving to address the need for better solutions through increased understanding of the underlying causes of problems. Systematic Team Problem Solving poses and tests possible theories of cause for problems; solutions are then developed to address the theories proven to be causes of a problem.

Due to its heavy use of analytic techniques, Systematic Team Problem Solving often requires significant time and data to develop, test, and implement solutions and to observe any improvements. The payoff for this investment in time is in-depth understanding of a problem and its causes. Systematic Team Problem Solving also requires a certain skill level, made possible by coaching, team training, and/or experience in analytic techniques.

Systematic Team Problem Solving is appropriate when the problem:
- Is chronic, recurs, or is complex
- Does not have an obvious solution
- Is not an emergency or safety issue
- Need not be solved in a short period
- Allows for a team to work together on the analysis over time

7.1 Step One: Identify

The “identify” step for Systematic Team Problem Solving, much like the other approaches, involves identifying what problem the team will work on and who will be on the team.

Choose a problem or opportunity for improvement. An area for improvement to be addressed through Systematic Team Problem Solving does not necessarily have to be a problem, but could reflect a difference between current and desired performance. It is essential that this area for improvement be something that managers, clients, and staff are enthusiastic about and feel is important. Anyone—quality assurance committees, department managers, a group of workers, individual staff members, clients, etc.—can identify areas for improvement. Routine monitoring of management health information systems provides data about health indicators and may reveal needs for improvement. Other useful data sources include health records, management records, direct observation, and interviews.

Data may point to several areas in need of improvement, for example immunizations, in-patient care, or maternal care. In prioritizing which area to address, it is helpful to consider which is:
- High risk: Could have the most negative effect if the quality is poor
- High volume: Takes place often and affects a large number of people
- Problem prone: An activity susceptible to errors

Define the problem. Once the area for improvement has been identified, the issue to be addressed must be clearly defined. Defining the problem (writing a problem statement) does not search for causes or remedies, but rather tries to describe the situation. It is important that the problem be clearly described to focus Systematic Team Problem Solving.
Solving efforts in the “analyze,” “develop,” and “test and implement” stages. Clearly defining a problem articulates what the problem is and how it affects the quality of care.

In addition to measuring the problem, boundaries also must be established so that problem-solving activities do not escalate to address a larger issue or wander into related issues. It is advisable to set boundaries limiting problem-solving activities to specific processes or activities, facilities or services, or measures of quality (such as timeliness or effectiveness). A problem statement is one way to clearly synthesize, establish, and record boundaries and goals.

Identify who should work on the problem. Once the problem is clearly defined, key people should be identified to work on the team. Answers to questions like the following can help in determining who should take part: Where (what departments/sections) is the problem occurring? What tasks are involved? Who carries out these tasks? Who determines how the tasks should be done? Who provides inputs to these tasks? Who uses the outputs of these tasks?

The people chosen provide special knowledge, insights, and services during the problem-solving journey. It is important to note that each person selected should have direct, detailed, personal knowledge of some part of the problem. They also must have time for meetings and assignments between meetings. As needed, the team may call upon others outside the team who have specialized knowledge or experience about the problem. These “part-time” members can be external consultants or others within the organization. When all those who will work on the problem agree to the problem statement, the team may proceed to the analysis step.

7.2 Step Two: Analyze

This is the step where the team will attempt to understand more about the problem or quality deficiency: Why does it happen? People often identify a problem, decide they already know everything about it (including the cause), and jump to a solution already in mind. When they do this, they often find that the problem does not go away after the solution has been implemented. Why? They did not broaden their thinking and verify their assumptions with data. The causes of a problem are not always obvious. Good problem solving means resisting the temptation to jump to conclusions.

The objective of this step in Systematic Team Problem Solving is to identify the problem’s major causes in order to choose an appropriate solution. This can be done very quickly if the problem is simple and the cause obvious; it takes longer when the problem is more complex and there are several possible causes.

Problem analysis can be like peeling an onion: there are many layers to be removed before reaching the core, i.e., the major cause. It can also be thought of as a series of investigations to dig down to the cause of the problem. By exposing the problem’s components, it is possible to reach the root or underlying cause. Given the diverse nature of problems, there is no single method for analyzing them.

Describe and understand the process in which the problem exists. Most problems or quality deficiencies relate to the way work is conducted (the process). Yet people do not always have a clear picture of the process, especially the links between their work and the work of others. Thus, one important step in the analysis of the problem is to gain an understanding of the process itself and to develop consensus among the team members about how the process actually operates. The latter is distinct from how it is “supposed” to operate. This is where “peeling of the onion” starts: with identifying where the problem is located within the process.

Team members must have a common understanding of the process to save time and energy while working through the remaining steps. One way to do this is to visualize the actual flow of the process where the problem occurs. There are two tools that can be applied: system modeling and flowcharting (please refer to Section 9 for more information). While examining the process, the team may discover that it is missing facts needed to understand what is happening: data collection may be necessary.

It is possible that the cause(s) will be revealed while flowcharting the actual process as it currently operates. Flowcharting the actual process, as opposed to the ideal process, may reveal where a step in the process is missing, a part where there is confusion about what to do, or the presence of unnecessary steps. It may be that in drawing a flowchart the team will discover that no single, clear process exists. In this case, the solution may lie in designing a standardized process.

Conduct cause-and-effect analysis. In medicine, diseases are cured insofar as possible by treating their causes, not their symptoms. This principle applies to problem solving as well if a chronic problem recurs because its causes have not been addressed. Once the problem has been located more specifically, it is time to develop hypotheses about the causes. The term “hypotheses” is used because it is unknown whether the true causes, the core of the problem, have been uncovered. The validity of the cause will be verified later by data.
Because the root cause is often not obvious, it is best to start by generating a list of as many possible causes as possible. A cause-and-effect analysis helps to look beyond the symptoms of the problem. It pushes one to ask, “What causes that?” and “What is behind that?” This broadens thinking about causes and explores other areas that might be contributing to the problem. Alternatively, other methods, such as asking the “five why’s,” using a tree diagram, or conducting a force-field analysis, can be used. A fishbone diagram may be used to document this thinking (see Section 9).

Reduce the possible root causes. When all possible causes have been suggested, it is common to have more causes than could possibly be investigated. The expertise of the team helps to narrow down the possible causes to the most probable. Several decision-making methods (such as expert opinion and voting) can lead to some hypotheses about the root cause(s). The point is to produce a few possibilities from the many possible causes identified. It is advisable to start testing hypotheses about those possible causes that are easiest to collect data on: doing so may eliminate certain hypotheses quickly. When collecting data to verify cause, try using information sources that are different from the ones used to identify the problem.

Define data needed to test theories of cause. Again, the causes at this point are hypotheses. Now it is time to collect and interpret data to prove or disprove the hypotheses. Determining causes should be based on facts, not opinions or assumptions. A few key points about data collection are reviewed here. It is easy to fall into the trap of collecting more data than needed or data that do not provide any real information. The key message here is that data collection should be designed to provide the information needed to answer the question: What is (are) the major cause(s)?

Some questions that help teams to verify possible root causes include:

- Does this hypothesized cause really exist? (Do we experience it?)
- Is this hypothesized cause frequent and/or widespread enough to explain the extent of the problem?
- How many times does the hypothesized cause occur?
- Is the hypothesized cause associated with the problem? (For example, do the causes and problem happen at the same time or to the same client?)

The answers to these questions must be based on facts (data), but the data in and of themselves do not necessarily provide answers. Data must be analyzed and the results presented in a way that translates them from mere facts into information.

Collect and analyze data; identify root cause. A good place to start in collecting data is making a plan; it should address the following questions:

- What data would answer the question?
- How should the data be collected? By whom and how often? With what tools?
- How will the data be analyzed? With what tools? By whom and how often?

Determine efficient ways to collect the data. When possible, use existing data sources. If needed, collect data as needed to investigate root causes and to determine the actual root cause; this data collection should not become a long-term monitoring system.

After data are collected, they need to be displayed and analyzed to draw conclusions about root causes and key improvements. Data analysis tools (e.g., bar charts, run charts, pareto diagrams) can identify and display information. First, the team should be prepared to display data in many ways to gain the most knowledge possible. For example, data originally displayed in a histogram can be plotted by each data point on a run chart to show patterns of variation over time. Secondly, data may also be divided into sub-groups or strata based on individual characteristics. For instance, data about whether mothers understood instructions about giving medicine to their children can be stratified by the mother’s language. This would help to determine if mothers do not understand instructions due to language differences.
7.3 Step Three: Develop

The objective of this step in Systematic Team Problem Solving is to develop a solution that solves the problem by eliminating its cause(s). Developing solutions is not always a straightforward task, and many solutions fail because they were not carefully thought through before implementation. This is not the time to rush to a solution, given all the effort that has been invested in selecting and analyzing the problem. The best approach is to be open and think creatively first to develop a list of potential solutions, then to review each carefully before selecting one. These solutions must address the root causes identified.

Choosing sound solutions requires a good list of options. This is where creativity is important. All too often, groups become stuck in their thinking (“This is how we have always done it”), or they let themselves be swayed by one person’s ideas without exploring other options. Consider inviting others to join with the team in suggesting possible solutions. The additional members should be those who have been working on similar problems within the organization. Begin by reviewing previous successes and, more importantly, previous failures. Why did these occur? What lessons can be learned from these?

It can also be useful to examine the experience of others. Benchmarking combined with brainstorming (see Section 9) can stimulate creativity. Benchmarking involves exploring a similar process that works well, or considering solutions others have tried when they had similar problems or situations with a similar root cause and examining closely what succeeded. However, it is essential to have a thorough understanding of one’s own process before attempting any benchmarking and to understand fully the other process before using it as a benchmark. If this is not done, it may create more problems than are solved.

Clearly stated criteria can help teams to choose a solution from a list of several. Examples of criteria include:

◆ Affordable to implement
◆ Free from negative affect on other processes or activities
◆ Feasible to implement
◆ Management support
◆ Community support
◆ Efficient
◆ Timely

Try to limit the number of criteria to three or four, since too many would make this step unwieldy. Identify which criteria any solution must meet to be considered seriously, as this will quickly eliminate certain choices.

7.4 Step Four: Test and Implement

Like the other quality improvement approaches, Systematic Team Problem Solving depends on effectively testing and implementing the appropriate solution. Even a well-chosen solution will not resolve the problem if it is poorly planned, implemented, and/or monitored. The PDSA applies to Systematic Team Problem Solving as follows:

**Plan (to test the solution):** Planning for any activity, including quality improvement, involves determining who, what, where, when, and how. Planning for solution implementation should include the following tasks:

◆ Review the objective of the solution. What are we trying to achieve? What is “success”?
◆ Review the solution’s design. What are the steps in the proposed process? Who will be doing what, where, and when? Review or develop a simple flowchart of the process. The flowchart can help the team to determine if what it has in mind will work. Can the solution be simplified?
◆ Identify potential resistance. The team must think about who may be affected by each step or change in the process. Such individuals may be sources of potential resistance. Could resistance be reduced by including these individuals in the planning process? How else can resistance be avoided?
◆ Determine the prerequisites to implementation. What needs to be done or prepared before this process can be carried out? Think about what kind of training might be required, what kind of communication is necessary, and what kind of support (material, supervisory, managerial) needs to be organized. The team members should think about everything that could go wrong and, after brainstorming, use an affinity analysis (see Section 9) to group these for preventive action.
◆ Develop a step-by-step list to lay the groundwork. What must be done first? How long will it take? How will we know when that activity is completed? What is the product? A Gantt chart (see Section 9) can help to plan the order of activities.
◆ Assign responsibility for each activity. Who will see that each activity is carried out? He/she/they may not have to carry out the activity but will be responsible for seeing that it happens. Who will be testing it? Who will be supervising it?
Determine what information is needed to follow up the solution. What data are required to determine whether the solution was actually tested, whether it was tested well (according to the plan), and whether it had the intended results? Where are the data available? Who can collect the data? When and how will it be collected?

Prevention planning: solutions created by Systematic Team Problem Solving teams often affect a number of people and processes, and therefore present a risk that something may go wrong. Several prevention planning measures help to reduce this risk. For example, test the solution on a small scale first. If the solution requires major changes, affects many people, or has never been tried, testing the solution on a small scale first will help:

- Work out the kinks before large scale implementation
- Generate support by showing that the solution actually works
- Save resources if the solution was not as successful as anticipated

Do (test the solution). Testing the solution involves carrying out the steps of the Gantt chart or action plan and collecting the information that indicates how well it went. Teams should check periodically to verify that testing is going as planned and to communicate progress to all those involved. Teams should also be ready to provide encouragement to everyone involved and assistance as needed.

Document successes and obstacles that occur while conducting the test. These bits of information can help later in assessing the solution. Every problem or error is an opportunity for improvement, and this is as true for the testing and implementation of solutions as for the identification of problems.

Study (follow up to determine if the solution has had the intended results): At this point the team should pause to determine what can be learned from testing the solution. Using the data collected and any other information (formal or informal) obtained during the testing phase, the team should answer the following questions:

- Did we meet our criteria for success? Did the solution have the desired results? What did people think of the change?
- What aspects of the test went well? What aspects were difficult?
- Did the solution create unforeseen problems for others or other processes?
- What kind of resistance did we encounter?

Act (make decisions about the implementation): Based on what was learned from evaluating the test of the solution, the team now must decide what action to take. Just because a solution was chosen and tested does not mean that it must be adopted. Referring to the results obtained in the follow-up, determine whether it was successful, whether it merits modifications, or whether it should be abandoned altogether and another solution tried. If modifications are to be made, they should be tested using the PDSA.

To ensure that improvements are sustainable, the team will need to look for opportunities to standardize the improvement and make it permanent through activities such as developing/changing job aids and manuals, inserting new material into pre- and in-service training, and getting official policy statements. Additionally, sustainability requires vigilance: the team should think about what indicators should be monitored and by whom to assess whether the solution continues to be successful and to verify that the problem does not recur.

The Systematic Team Problem Solving team usually disbands after completing the four steps and therefore generally does not continue to monitor the progress of the solution. Although quality can always be improved, individuals and teams must be able to say, “That was a job well done.” The team can consider the quality improvement effort a success when it has evidence that the problem has been resolved: the data show that the problem no longer exists and the changes (solution) have been incorporated into routine procedures. The quality improvement efforts are complete when the team feels happy about its efforts and their effectiveness.

7.5 Case Example of a Systematic Team Problem Solving

The staff at a health center in Africa noticed that a high number of children who had been treated for malaria returned to the clinic after initial treatment without improvement. Failure to be fully cured put the children at risk for untreated or partially treated malaria; it also causes parents to think their children are not treated properly. Some staff suspected that parents were not giving chloroquine to the children, but were selling it in the market. Other staff thought that perhaps parents were not administering the medication properly: perhaps the patients did not understand the instructions, had not been instructed by the staff, or preferred shots and refused to give pills. Some staff were upset, thinking that some of their co-workers were not following treatment protocols—
perhaps some children who should have been getting chloroquine were not being given the medication.

Furthermore, the health center director knew that chloroquine supplies were a chronic problem, as the ministry routinely provided only a set amount of chloroquine at irregular intervals, never enough to cover all the cases. The ministry claimed that the health center was getting the proper amount of chloroquine, based on its population and past usage rates. The availability of chloroquine was a long-standing problem that could not be solved by the health center.
The director had observed health workers while they were treating patients and discovered that some health workers were not following treatment guidelines. The health workers individually claimed to follow the guidelines, but said perhaps their co-workers did not.

Step One: Identify

1. Identify a specific aim. The staff generated the following list of the different components of this complex problem:
   - Need to improve the administration of medication to children with malaria
   - Staff may not follow treatment protocols
   - Staff may not be honest in saying they follow guidelines
   - Children return with continued symptoms

To decide which component of this problem to address, the team made a prioritization matrix, using these criteria:
   - Problem is clear
   - Risk of not addressing the problem
   - Visibility of the problem

They rated the problems on a scale from 1 to 5, with 5 being the clearest, having the most risk, and having the highest visibility, as seen in Table 7.1.

<table>
<thead>
<tr>
<th>Problem</th>
<th>Clear</th>
<th>Risk</th>
<th>Visibility</th>
<th>Total</th>
</tr>
</thead>
<tbody>
<tr>
<td>Medication administration</td>
<td>4</td>
<td>5</td>
<td>4</td>
<td>13</td>
</tr>
<tr>
<td>Not following treatment protocols</td>
<td>3</td>
<td>5</td>
<td>3</td>
<td>11</td>
</tr>
<tr>
<td>Staff not honest</td>
<td>1</td>
<td>5</td>
<td>1</td>
<td>7</td>
</tr>
<tr>
<td>Children return with continued symptoms</td>
<td>1</td>
<td>5</td>
<td>5</td>
<td>11</td>
</tr>
</tbody>
</table>

2. Define the problem. The team finally chose medication administration as the best problem to address. The team continued to clarify the problem by writing the following problem statement:

“An opportunity exists to improve the management of medication administration for children with malaria, starting with the health worker deciding the child needs medicine and ending with the child well at a return visit to the health center. The current process results in a high number of children who are not recovered after initial treatment. An improvement would ensure that children actually take their complete oral dose of medicine and improve.”

3. Identify who should work on the problem. A high-level flowchart of the process of administering malaria medication to children (see Figure 7.2) helped to identify who should work on the Systematic Team Problem Solving team. It was determined that a clerk, a nurse, a physician, a health worker, a pharmacist/technician, and a mother should be included in the team.

Figure 7.3 High-Level Flowchart of the Process of Administering Malaria Medication

- Clerk
- Nurse
- Patient
- Mother
- Physician
- Pharmacist/technician
- Nurse
- Health worker
- Patient
- Family
- Mother
- Pharmacist

Step Two: Analyze

1. Describe and understand the process in which the problem exists. To further understand the situation, the team drew a process flowchart (Figure 7.3) to look for any repetitive, missing, or incongruent steps. This helped them understand the existing process and to see what problems may exist.

2. Conduct a cause-and-effect analysis. The team conducted a cause-and-effect analysis of all of the possible causes that the team members could imagine that would lead a child to not take the proper dose of medicine and, as a result, fail to show improvement when he or she returned to the health center. The team drew a fishbone diagram (Figure 7.4) to come up with the possible root causes of the problem in the administration of malaria medication.

3. Suggest possible root causes (hypotheses of cause) based on the process and cause-and-effect analysis. The problem-solving team was able to use the information from the flowchart and the cause-and-effect analysis to begin hypothesizing about root causes to explain why children were not improving. The team stated their theories about the root cause of the problem and then posed questions that would help define what information was needed. For example:
Hypothesis: Health workers are not prescribing chloroquine for malaria patients.

Questions: How many times is a diagnosis of malaria listed on the health card but chloroquine not prescribed?

Hypothesis: Mothers do not understand instructions for malaria administration.

Questions: How many mothers know how and when to give chloroquine? If they do not understand, is language a barrier?

4. Define data needed to test the theories of cause. The team now had several theories that they wanted to test. They wanted to collect data for a short time on all malaria patients who were treated to see which theories could be proven. Their data sources would be patient health cards, interviews with mothers and health workers, and observations of health workers. They used a data collection plan that would specify exactly what data they would collect, who would collect data, and when.

They also suggested ways to analyze the data, since they could predict what data displays would help answer the questions. For example, if they wanted to know parts of a whole, such as how many of the children that returned to the clinic were improved and how many were not, they could display this ratio with a pie chart.

5. Collect and analyze data; identify the root cause. The team then designed check sheets to specify details about collecting data. There was one check sheet that the registration clerk kept to track the patients who had a diagnosis of malaria. This sheet not only tracked the number that had chloroquine prescribed, but also the number of
mothers who could correctly state the instructions, said that they were not told the instructions, or did not understand the instructions because of language differences.

The clerk also developed another check sheet to track, by patient name, the number of children who had a diagnosis of malaria, whether they returned, and their condition when they returned (improved or not). Additional check sheets included: a follow-up on how many patients took all of the three doses, how many did not, and reasons for not completing the doses (whether chloroquine was in stock, the number of patients who came to the dispensary for chloroquine, and the number who received it). Finally, the health workers were interviewed to see if they could correctly state directions for taking chloroquine.

Table 7.2 displays some of the data collected through the check sheets.

Because only 43 percent of the children improved, data were also collected on whether or not the children completed the prescribed regimen of chloroquine. Even when chloroquine was available, 48 percent (10 of 21) of the children that returned for follow-up did not complete their dose. The primary reason was the taste of the pill; recovering and simply forgetting were other reasons cited. When asked, however, 79 percent of mothers could correctly state how to administer the medicine even though only 38 percent claimed to have heard these instructions from the health workers.

The team concluded that the root cause of the problem was the unclear or incomplete information given to mothers about administering chloroquine, in spite of its bad taste or the child’s improvement.

### Table 7.2 Data Collected with the Check Sheet

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<thead>
<tr>
<th></th>
<th>Week 1</th>
<th>Week 2</th>
<th>Week 3</th>
<th>Week 4</th>
<th>Total</th>
</tr>
</thead>
<tbody>
<tr>
<td>Number of malaria</td>
<td>6</td>
<td>8</td>
<td>5</td>
<td>10</td>
<td>29</td>
</tr>
<tr>
<td>patients</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Number of malaria</td>
<td>5</td>
<td>8</td>
<td>4</td>
<td>4</td>
<td>21</td>
</tr>
<tr>
<td>patients who returned</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>follow up</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Number of malaria</td>
<td>2</td>
<td>3</td>
<td>2</td>
<td>2</td>
<td>9</td>
</tr>
<tr>
<td>patients who improved</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Number of malaria</td>
<td>3</td>
<td>5</td>
<td>2</td>
<td>2</td>
<td>12</td>
</tr>
<tr>
<td>patients who did not</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>improve</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Number of times chloroquine was prescribed</td>
<td>6</td>
<td>8</td>
<td>5</td>
<td>10</td>
<td>29</td>
</tr>
</tbody>
</table>

### Figure 7.6 Reasons Why Children Did Not Take Medication

- Tastes Bad: 4
- Got Better: 2
- No Medicine: 3
- Forgot to Take: 1

Number of Children
Step Three: Develop

The team recognized that the mothers needed information that was more specific about taking chloroquine with food or some flavoring to try to change the taste and to continue for the full three doses. The team brainstormed possible solutions, and, using criteria, chose from a list of options to make a poster to inform mothers of foods that cut the taste of the medication. Specific responsibilities were assigned: the clerk and the nurse would make the poster, and all nurses and the clinical officer would review its content. Mothers were asked which foods cut the bad taste of chloroquine best. The poster was then developed to communicate (with drawings that would be easily understood by mothers) how the taste of the chloroquine could be disguised. The team set the goal of completing the poster in two weeks.

Step Four: Test and Implement

The team followed the four steps to testing and implementation: plan, do, study, and act.

1. Plan: Plan the implementation of the solution. The team identified potential sources of resistance, such as being too busy with work to carry out the plan or not agreeing on foods. To address the former issue, work was reassigned to allow staff in charge of making the poster the time to do so. To address the latter issue, staff asked mothers which foods their children liked that would likely hide the taste. The in-charge verified with the hospital pharmacist that chloroquine could be given with any food.

2. Do: Implement the solution. The poster was completed and displayed on a wall within ten days. It was placed where all mothers would see it and could take time to study it.

3. Study: Follow up to determine if the solution has the intended results. One month after the poster was hung, the staff began the data collection. They were both happy and surprised to have this be a time when chloroquine had just been delivered from the ministry of health, so supplies would last throughout the time of the data gathering. It took a week and a half to measure results from 20 children with malaria who returned for follow-up: 14 of the 20 children (70 percent) had completed the medicine, as compared to 48 percent before.

4. Act: Make decisions about the implementation. The team attributed this remarkable improvement to the poster. Due to the success in influencing the completion of all three doses of the malaria medication, the team decided that the poster was effective and that the clinic should continue to use it.
Approach D: Process Improvement

The most complex of the four approaches, Process Improvement falls at the end of the continuum. It usually involves permanent teams that feel ownership of and take responsibility for key processes and continuously work for their improvement. Process Improvement teams monitor processes over time and make long-term improvements suggested by the monitoring data. That is, while other Quality Improvement teams disband after completing the improvement steps, Process Improvement teams remain together to monitor the improvement or begin improving another aspect of the process. This continuity distinguishes Process Improvement from the other QI approaches.

Because it is an approach to QI with permanent teams, Process Improvement is also a way to manage a service or process. Process Improvement teams not only carry out improvement activities, but also manage other teams that were chartered by the original team. In addition to the Process Improvement approach, permanent teams can apply any of the other QI approaches to adapt to the wide variety of improvement needs that it will likely confront over time, and/or to address a specific process within a bigger process or system. A team can do this by addressing the specific process itself, or by forming sub-teams to study the identified area. These sub-teams may be ad hoc (i.e., temporary) that are chartered especially for this particular improvement need. For example, a Process Improvement team could charter a Systematic Team Problem Solving team to research a chronic, recurring problem within a key process or an ad hoc Rapid Team Problem Solving team to introduce a sequence of small changes into the key process.

Process Improvement closely resembles models from manufacturers that worked to improve core processes in the production of a product. While this classical theory focused on production lines in factories, the Process Improvement approach described in this paper has been adapted to address a core process (a key service line, such as maternal care) within health facilities or organizations. Teams are set up to represent, monitor, and improve the various elements in these service lines.

Within the context of this document, Process Improvement refers to changes that are made while keeping the existing process. Although this includes taking out parts of a process, adding new parts, reducing waste, or standardizing the process, the major parts of the process remain the same. Process Improvement should be a proactive approach that puts activities in place to prevent problems and not just react to them. This prevention of costly problems can result in savings over time. In sum, this approach should be used to continuously improve and monitor a process, plan for the future, and fix problems as they arise. Process Improvement is not used as an approach for a problem that requires quick attention, such as an emergency or safety issue.

Process Improvement teams usually work across functions or departments to improve complex processes that effect the greatest number of internal and external customers. Process Improvement teams, usually consisting of five to seven members, should represent everyone who works on the various aspects within these processes. This is important because when patients receive care, they receive services from a variety of departments: healthcare providers, administrative staff, cleaning staff, etc.

For example, a Process Improvement team examining a surgical procedure could include a combination of the following: nurses to represent preparation for surgery, administrative staff to contribute on admitting and billing,
surgeons who carry out the procedures, and cleaning staff who sterilize the surgical room. The most important point is that a team should reflect the various elements of a process through its members. Process Improvement can also address a process within a single department as long as outside departments are consulted in developing and implementing any changes.

Process Improvement also emphasizes the need to understand the expectations of external customers. The participation of external customers in Process Improvement teams contributes to an understanding of how the process can be improved to meet their needs. This and other aspects of the nature of the Process Improvement approach mean that it is not appropriate when quick attention is required, for instance, when an emergency or safety is involved.

In summary, use Process Improvement when:
- Teams can be permanent
- There is a monitoring system or the capacity to establish one
- A proactive, preventive approach is needed
- The key process does not require quick attention (e.g., not an emergency or safety issue)

8.1 Step One: Identify

Process Improvement focuses its improvement efforts based on the requirements of customers. Often the first step in identifying a process for Process Improvement is to examine the organizational mission or vision to assess the extent to which services support the mission or vision. Processes that are not achieving the organizational mission are candidates for Process Improvement.

A management team usually identifies and decides which core process will be the focus of Process Improvement efforts. Criteria for selecting a process are whether it: (a) is key to the delivery of care, (b) affects a high volume of internal and external customers, (c) presents potential to be of high-risk if neglected, (d) is problem prone, and (e) is apparent to the customer and management (see summary on criteria).

The Process Improvement approach to quality improvement emphasizes the importance of monitoring the process over time. Just a couple of indicators that measure outcome, effect, and impact can indicate whether the process is functioning correctly. In order to determine which indicators are most useful, teams must have a thorough understanding of the process. For example, a Process Improvement team addressing immunization would need team members or sub-teams that understand the various elements of this process, such as the refrigeration of the vaccines, the transportation of vaccines, and the community outreach program. Representatives of each of the areas then help to establish and track indicators (such as refrigerator temperature checks, stock outs of vaccines, and coverage rates) to monitor the quality of the overall vaccination process (see Table 8.1). When possible, indicators should be designed to use existing data to avoid setting up data collection systems.

### Table 8.1 Sample Indicators for Key Processes in a Vaccination Program

<table>
<thead>
<tr>
<th>Process</th>
<th>Indicator</th>
</tr>
</thead>
<tbody>
<tr>
<td>Refrigeration of vaccines</td>
<td>Refrigerator temperature checks</td>
</tr>
<tr>
<td>Vaccine supply</td>
<td>Stock-out rates</td>
</tr>
<tr>
<td>Community outreach program</td>
<td>Coverage rate</td>
</tr>
</tbody>
</table>

If a data system does not exist or is insufficient, a monitoring system must be set up to measure relevant indicators over time. This system does not necessarily have to collect data throughout the entire institution or facility, but can focus on the areas pertinent to the Process Improvement target. Once a monitoring system has been established, it is critical that the initial data be analyzed to determine a baseline of information. The baseline data help Process Improvement teams to understand the current status of the process; consider what the process is capable of performing; and, later, compare post-intervention data to detect any change.

In summary, the “identify” step for Process Improvement establishes: (a) What to work on based on the require-
ments of customers, (b) Who is on the team and the crite-
ria for being on the team, and (c) What the indicators
should be. It also requires that a monitoring system be set
up if data are not sufficient.

8.2 Step Two: Analyze

The Process Improvement approach is different from the
other QI approaches because it involves the regular moni-
toring of key indicators over time. Data routinely analyzed
include information about the performance of key pro-
cesses and about customers. Run charts (described in
Section 9) are commonly used to illustrate this information
and observe performance over time.

The routine analysis of this information stems not only
from Process Improvement, but also from a management
philosophy that concerns itself with performance and
values the opinion of customers. Therefore, the data are
actively sought out and not exclusively drawn from existing
data. For example, data about customers would not be
derived exclusively from their feedback, but also would be
actively sought through the inclusion of customers in
Process Improvement teams.

In addition to analyzing the data, Process Improvement
teams also measure the outputs of a system and assess the
progress of chartered ad hoc teams.

Process Improvement teams then use data to determine
where the problems exist within the identified process. The
established monitoring system may provide enough infor-
mation for decision making. Sometimes, however, even an
elaborate monitoring system may not provide all of the
necessary information. For example, if a weak spot in the
system is targeted for further analysis, it may be necessary
to create a sub-set of data to study this area further. In this
instance a new indicator may be established either tempo-
arily or permanently to monitor improvements in the area
under study.

If a weak spot within the process is identified and ana-
lized, the Process Improvement team may chose to con-
tinue to work on it as a team or charter another team to do
so. This decision is based on two issues: whether the weak
area should be monitored permanently (Process Improve-
ment team) or temporarily (ad hoc team) and whether the
key people for the particular area are represented on the
Process Improvement team. If the second criterion is not
met and temporary monitoring is sufficient, a separate
sub-team must be created to provide information for the
Process Improvement team to use in decision making.

Case Example: Process Improvement Team
(Tver Oblast, Russia)

A Process Improvement team formed to improve the
quality of care for neonates suffering from Respiratory
Distress Syndrome (RDS). In reviewing existing data, the
team discovered that care delivered in the 42 hospitals of
the Oblast was not adequate—demonstrated by the fact
that 67 percent of early neonatal deaths were attributed
to RDS.

The Process Improvement team reviewed evidenced-based
literature to develop guidelines for care and discovered
that it would probably be impossible to provide the
interventions necessary to ensure adequate care in all 42
centers. Even if it were possible, there were not enough
neonates for providers to practice and maintain their skills.

The team agreed to develop one system of care, redesign-
ing the existing system of care into one system with three
levels: resuscitation of newborns, transportation, and then
care at the center. The same team continued to work
on the redesign and, having improved the system, it
continues to monitor the progress on an on-going basis
and makes necessary changes.

This experience exemplifies how Process Improvement
endeavors can evolve into the re-design of a system, intro-
ducing radical changes.

The “Analyze” step of Process Improvement emphasizes the
need to understand the current process. As mentioned
previously, a number of tools exist that allow teams to fur-
ther analyze areas that have been identified through the
on-going monitoring system or an adverse event. First, the
flowchart lays out each step in a process to see where
delays or redundancy may exist. This knowledge is impor-
tant in understanding how the process can be improved to
better meet the needs of customers.

Another tool that helps in analyzing processes is the
cause-and-effect analysis. This analysis helps teams to gen-
erate possible causes for the identified problem; although
the causes listed are hypotheses and may later prove to be
incorrect, at this point the cause-and-effect is useful to
illustrate a broader picture of the problem.
The root cause analysis can then determine which of these hypothesized causes is the main contributor to the problem at hand.

Finally, systems modeling examines what resources are required to go into a process (inputs), the activities that will make these resources products (processes), and the effect of this process on clients (outcomes). Systems modeling helps teams to comprehend the relationship between these parts of a system and to generate ideas about where further analysis and data are necessary. Section 9 provides more information about these tools.

Tools such as the flowchart, cause-and-effect analysis, and systems modeling help teams to understand what data are required to proceed in the Process Improvement approach. A reliable monitoring system is critical to this approach so teams can track key indicators over time to make continuous improvements to a process. Therefore, if a data system currently exists, teams must assess its content, validity, and reliability to determine if it needs to be refined to meet the monitoring needs. Data collected in the past can be analyzed retrospectively to determine if and where processes are out of control; this information can then help teams to compare the performance of their process with other, similar processes to find deficiencies.

8.3 Step Three: Develop

Interventions developed in Process Improvement are based on the findings of either the Process Improvement teams or the ad hoc QI teams during the “analysis” step. If an ad hoc team was chartered to study a particular part of a process, it can either proceed to the development of interventions or provide recommendations for the Process Improvement team to do so. Interventions are developed separately but with the idea that effective changes will be implemented together to change and improve the process.

Within Process Improvement, the problems addressed range in complexity. The level of complexity determines how drastic the changes made to the process will be. Complex problems may involve developing solutions that completely change the original process (please refer to the example from Tver Oblast); this radical change could be evidenced by a change in a high-level flowchart after an intervention. This level of change within a process is not discussed within this text; please refer to materials on the redesign of processes for more information about the development of solutions of this complexity (Knebel et al. 2001; and www.qaproject.org).

The solutions developed by Process Improvement teams introduce changes to a process without significantly altering the existing process. While solutions would aim to add or take out parts of a process, reduce waste, or standardize the process, the major parts of the process remain the same. In other words, while a high-level flowchart would remain the same, a detailed flowchart could change considerably. These changes would address problems within parts of a process or the hand-offs between parts.

A common example is lost patient files. Patient files usually are not lost while someone is using them, but rather are lost either in the process of handing them off from one healthcare provider to the next or in the process of returning them to storage. A Process Improvement team trying to reduce lost files would not aim to help doctors and nurses in not losing them during use, but instead would establish a clear system to coordinate hand-offs and ensure proper storage. People vary in the way they do things and therefore achieve different results. Therefore, standardizing processes gives people implicit (not formally written down) and explicit (formally written) guidelines to follow, making the output—the quality of care—more predictable and consistent.

8.4 Step Four: Test and Implement

**Plan: Plan the test.** If there is more than one intervention, Process Improvement teams can plan to test them together or separately in a process. Either way, it is always important to (a) make sure all involved people understand the change(s) clearly, and (b) verify that the baseline data are complete.

**Do: Conduct the test.** If the team decides to test the interventions together, the interventions would be combined and tested all at once. Interventions tested separately, however, are added to the process one by one to measure the individual ability of each intervention to improve the process.

Similar to the other QI approaches, it is necessary to follow the following steps: (a) test the intervention(s), (b) document modifications made to the intervention(s), and (c) check that the data are complete and accurate.

**Study: Collect and analyze the data.** Data from the monitoring system or additional data collected indicate whether the interventions were effective. The comparison of data from before and after the trial demonstrates the intervention’s impact on the performance of the process. In studying an intervention’s impact for Process Improvement, one should: (a) verify that the intervention was tested according to the original plan, (b) compare baseline and follow-up data to measure the impact of the intervention, and (c) compare results with the predicted or desired results.
**Act: Decide on a route of action based on the results of the previous steps.** At this point, Process Improvement teams or chartered ad hoc teams review what was learned from the previous steps and decide how to proceed. Based on the results of the previous test, the team decides to implement, modify, or discard the intervention. Again, this depends on whether the team decided to test the interventions together or separately. If the interventions were tested together, the team would decide how to proceed with the entire set of interventions. If the interventions were tested separately, however, the team decides which interventions to keep, modify, or discard, and then acts accordingly.

This decision is guided by two questions: (a) Did the intervention yield improvement? and (b) If so, was the improvement sufficient? Improvements are deemed sufficient when they achieve a benchmark level or the level of performance is satisfactory to the team or leadership.

Based on the answers to these questions, teams proceed as follows:

1. **If the intervention leads to sufficient improvement:**
   - (a) implement the intervention(s) as a permanent part of the system; (b) continue to monitor the performance of the process as a part of ongoing data collection, or charter an ad hoc team to do so; and (c) continue with improvements as warranted by that monitoring.

2. **If the intervention leads to improvement but the improvement is not sufficient:**
   - (a) adapt the intervention(s) and repeat Step 4 to test any modified intervention(s), (b) use a known change strategy and/or (c) understand that the problem may have multiple causes and it may be necessary to consider a strategy to uncover the root causes of the problem.
If the intervention does not lead to improvement: develop a new intervention to test and implement.

Once the PDSA cycle has been completed and the improvement has been deemed sufficient, the Process Improvement team does not disband, but continues to monitor the process, manage any ad hoc teams chartered, and may also proceed to another aspect of the process to improve.

Process improvement can dramatically change a process through its interventions. Therefore, Process Improvement teams should take into account the possibility that the intervention may not work or create an unforeseen side effect. As a result, prevention planning is a critical part of developing interventions in Process Improvement. Because interventions can dramatically effect different aspects of people’s work, the changes must be communicated clearly in advance of their implementation. An alternative plan should also be devised in case the testing of the intervention is unsuccessful. On-going monitoring of implemented interventions and the key process should also reveal if any unexpected problems arise and need to be addressed.

8.5 Case Example of a Process Improvement

This example illustrates how a Process Improvement team monitored and improved maternal care delivery.

A provincial hospital in an urban area has OB/GYN and outpatient departments to serve the many referrals from district and primary care facilities that they receive. The labor ward has some resources to meet these demands, such as a physician with skills in obstetrics, trained nurses, and midwives that assist in routine deliveries.

A Process Improvement team monitors the maternal care in the hospital to track the delivery of antenatal, delivery, and postpartum care. The team consists of the physician, a physician’s assistant, two midwives, a nurse from prenatal care, and a representative from the operating room. Additionally, the Process Improvement team includes the leader of a women’s group to represent the opinions of external customers.

Step One: Identify. The Process Improvement team reviewed the information collected from routine monitoring of maternal care services. In analyzing data on postpartum care, the team noted a low return rate of 20 percent for appointments six weeks after delivery. This finding concerned the Process Improvement team as postpartum care allows providers to verify that the uterus and cervix have returned to normal size, as well as provide contraceptive counseling for birth spacing options. Given the risks of not receiving postpartum care, the Process Improvement team determined that postpartum care is key to maternal care and that neglecting this area would pose a threat to the health of their patients. Therefore, the team decided to continue studying this issue and continued to the analysis step.

Step Two: Analyze. At first some team members thought that the nurse and midwives may have been forgetting to inform women of the importance of postpartum care, but the nurse and midwives assured the rest of the team that they regularly stressed this point. The Process Improvement team came up with a simple and fast way to discover why women were not returning for the postpartum appointments. They randomly chose 10 women who had been scheduled for and missed their six-week postpartum appointments. A couple of team members went out into the communities to ask the women why they did not return. Reasons included not knowing that it was important to return, a lack of transportation, and that their husband would not allow them. They developed a graph to illustrate the frequency of each reason (Figure 8.3) and the fact that most women did not understand the importance of the postpartum appointment.

Figure 8.3 Reasons Cited for Not Attending Postpartum Appointments

<table>
<thead>
<tr>
<th>Reason</th>
<th>Number of Women</th>
</tr>
</thead>
<tbody>
<tr>
<td>Importance</td>
<td>7</td>
</tr>
<tr>
<td>Transportation</td>
<td>2</td>
</tr>
<tr>
<td>Husband</td>
<td>1</td>
</tr>
</tbody>
</table>

Number of Women
Step Three: Develop. Based on this information, the Process Improvement team decided to develop an intervention that would not just tell women to come to their postpartum appointments, but also explain why it is important. Working together, the team decided that an Information, Education, and Communication (IEC) campaign could provide the critical information about postpartum care to women consistently throughout pregnancy and after delivery. The IEC campaign would start during prenatal counseling and be reinforced again during postpartum counseling with the midwife. The goal of this intervention was to communicate a consistent message to women about the importance of postpartum care with the objective of increasing attendance at postpartum appointments.

Step One: Identify: The team identified the low attendance of women for postpartum appointments through the routine monitoring of the indicator that they had implemented six months earlier.

Step Two: Analyze: The team repeated the analysis completed previously to discover the reasons why women were still not returning for postpartum appointments at an acceptable rate. Interviews with 10 women revealed that the majority were not returning because the scheduling of afternoon appointments was inconvenient for them. Other women indicated that poor transportation and their husbands kept them from returning. These reasons are illustrated in Figure 8.5:

Step Four: Test and Implement. The Process Improvement team added providing the IEC materials to the standard procedure for prenatal and postpartum counseling. The midwives were trained to use the new IEC materials and asked to try them with each patient. The team then monitored the attendance of postpartum appointments over the next three months and was pleased to see a gradual increase. The team attributed the improvement to the use of the IEC materials.

Step Three: Develop: The Process Improvement team, deciding that scheduling could be addressed by an ad hoc QI team, chartered one to develop, test, and implement a solution. The physician and midwife who conduct postpartum appointments formed this team with administrative staff to develop a solution. They decided to try permitting postpartum appointments one morning a week to make postpartum hours more convenient for the women.

Step Four: Test and Implement: The ad hoc team tested the solution of morning hours by providing patients with a choice of afternoon or morning appointments for postpartum care. They then continued to monitor the attendance by the time of day that this service was available. Attendance rose from 60 percent to 75 percent within just a few months. Because this new schedule appeared to improve attendance of postpartum women, the ad hoc team advised the Process Improvement team to implement this schedule as a part of the regular process.

Figure 8.4 Percentage of Women Who Return for Appointments

<table>
<thead>
<tr>
<th>Percentage of Women Who Return</th>
<th>Month</th>
</tr>
</thead>
<tbody>
<tr>
<td>7</td>
<td>1</td>
</tr>
<tr>
<td>6</td>
<td>2</td>
</tr>
<tr>
<td>5</td>
<td>3</td>
</tr>
<tr>
<td>4</td>
<td>4</td>
</tr>
<tr>
<td>3</td>
<td>5</td>
</tr>
<tr>
<td>2</td>
<td>6</td>
</tr>
<tr>
<td>1</td>
<td>7</td>
</tr>
<tr>
<td>0</td>
<td>8</td>
</tr>
</tbody>
</table>

Figure 8.5 Reasons Cited for Not Attending Postpartum Appointments: Round 2

- **Inconvenient**: 6 women
- **Transportation**: 2 women
- **Husband**: 2 women

This information indicated that the time scheduled for postpartum appointments was inconvenient for the women and therefore prevented them from coming.

Step Three: Develop: The Process Improvement team continued to monitor the entire maternal care process, including postpartum care. The team noted that while attendance of postpartum appointments rose from 20 percent to 60 percent, they leveled off after a few months. The team did not think that the 60 percent attendance of postpartum care was satisfactory and consequently decided to revisit the issue and begin the Process Improvement steps again.
9 Quality Improvement Tools

This section provides information on several tools and activities to facilitate the work of teams and individuals in quality improvement. These tools and activities can be used alone, or in combination with one another, to identify and analyze problems as well as to develop, test, and implement solutions to those problems. Although these tools and activities can be used by teams and individuals at any time, Table 9.1 indicates when each tool or activity is most often useful during quality improvement efforts.

9.1 Data Collection

Data collection is an important—often necessary—part of quality improvement. It becomes necessary when existing data are not sufficient for identifying or analyzing problems or for developing, testing, or implementing solutions to those problems. It also helps maximize the usefulness of QI tools.

Both qualitative and quantitative data help us understand the situation where a problem exists, test hypotheses of causes, and demonstrate the effectiveness of interventions. Qualitative data use words to describe a situation and can provide in-depth information about why a problem may occur. This type of data is collected through a variety of techniques, such as focus group discussions, unstructured interviews, observation, and role-play. Quantitative data describe the problem through numbers to provide information such as averages and variability. Quantitative data collection involves a wide range of methods, including formal survey sampling and the review of existing data.

When to Use Existing Data

The most efficient and economical means of using data is often to analyze existing data. For instance, data collected on a regular basis may indicate the characteristics of external clients or the percentage that return for follow-up visits.

Table 9.1 Quality Improvement Tools and Activities

<table>
<thead>
<tr>
<th>Tools and Activities</th>
<th>Step 1 Identify</th>
<th>Step 2 Analyze</th>
<th>Step 3 Develop</th>
<th>Step 4 Test and Implement</th>
</tr>
</thead>
<tbody>
<tr>
<td>Data collection</td>
<td>X</td>
<td>X</td>
<td>X</td>
<td>X</td>
</tr>
<tr>
<td>Brainstorming</td>
<td>X</td>
<td>X</td>
<td>X</td>
<td></td>
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<td>Affinity analysis</td>
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<tr>
<td>Creative thinking techniques</td>
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<td></td>
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<td></td>
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<tr>
<td>Prioritization tools:</td>
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<td></td>
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<td></td>
</tr>
<tr>
<td>Prioritization matrices</td>
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<td>X</td>
<td>X</td>
<td></td>
</tr>
<tr>
<td>Expert decision making</td>
<td>X</td>
<td>X</td>
<td>X</td>
<td>X</td>
</tr>
<tr>
<td>Systems modeling</td>
<td>X</td>
<td>X</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Flowcharts</td>
<td>X</td>
<td>X</td>
<td>X</td>
<td></td>
</tr>
<tr>
<td>Cause-and-effect analysis</td>
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<tr>
<td>Force field analysis</td>
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<tr>
<td>Statistical and data presentation tools:</td>
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<tr>
<td>Bar and pie charts</td>
<td>X</td>
<td>X</td>
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<td></td>
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<tr>
<td>Run charts</td>
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</tr>
<tr>
<td>Control charts</td>
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<tr>
<td>Histograms</td>
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<tr>
<td>Scatter diagrams</td>
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<tr>
<td>Pareto charts</td>
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<td></td>
<td></td>
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<tr>
<td>Client windows</td>
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<td></td>
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<tr>
<td>Benchmarking</td>
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<tr>
<td>Gantt charts</td>
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</tr>
<tr>
<td>Quality assurance storytelling</td>
<td>X</td>
<td>X</td>
<td>X</td>
<td>X</td>
</tr>
</tbody>
</table>

10 This section has been updated from Miller Franco et al. (1997) to include recent examples of QI tools used in the QA Project’s work. Another source of information on quality improvement tools is the Quality Assurance Theory and Tools Kit (Knebel et al. 2001), also produced by the QA Project.
Examples of existing data include the data from patient medical records, facility logbooks, and health information system reports (see Bouchet 2000 for a detailed presentation of data sources and uses). The review of existing data reduces the denial that organizational members might experience when addressing needs for quality improvement. Data can also be used to switch the focus of improvement from blaming people to improving the overall process or system. Use existing data reviews when: (a) relevant existing data are available, (b) there is not enough time or funding to collect data, and/or (c) there is a need for proof or credibility.

How to Collect Data

If existing data are not accurate or do not provide enough or the right kind of information, then actual data collection may be necessary. Common data collection methods include, but are not limited to, the following:

Direct observation involves watching and noting the behavior of and/or interactions between service providers and external customers. One way to observe these interactions is through client simulation, where trained observers enter a health facility under the guise of being a customer seeking services. This technique allows an observer to assess the actual services provided and how patients are treated.

Customer feedback can be gathered in a number of ways, such as comment cards and exit interviews. Information about how customers perceive health services or how these services could better meet their needs helps to identify opportunities for improvement.

Interviews with healthcare providers are a way to get information through questions designed for short (“yes,” “no,” “somewhat”) answers and/or lengthy, detailed ones. It is important to remember, however, that while interviews may provide information about a provider’s knowledge, they do not actually measure provider performance.

Data collection helps to focus our understanding of the causes of a problem as well as test theories. Therefore, it is important to ask the right questions to capture accurate and precise data. The process for collecting information should be (IHI 1995):

- Focused and specific
- Process oriented
- Avoiding blame and fear
- Clearly stating what the data intends to collect
- Implying that decisions will be made

Caution

The collection of accurate data also depends on minimizing biases. Bias is a “systematic error or change that makes the data you have collected not representative of the natural state of the process” (IHI 1995). Basic precautions can minimize the risk of introducing bias into the data collection: testing data collection instruments, training interviewers, auditing the collection process, and an impartial data collector. In addition to biases, common problems in data collection include:

- Failure to use existing data
- Misunderstanding
- Lacking needed information
- Complicated data forms that result in incomplete forms
- Incomplete information due to fear or bias (IHI 1995)

Precautions that help prevent these problems in data collection are presented in Table 9.2.

Table 9.2 Precautions for Avoiding Data Collection Problems

<table>
<thead>
<tr>
<th>Area</th>
<th>Activity</th>
</tr>
</thead>
<tbody>
<tr>
<td>Planning</td>
<td>Study existing data. Assess needs for analysis and data.</td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
<tr>
<td>Testing</td>
<td>Conduct a small trial of your data collection instrument. Make sure the instrument is easy to use and understand.</td>
</tr>
<tr>
<td>Training</td>
<td>Explain the purpose of the study and the need for data to those who will collect data. Review how to use the data collection instrument. Address concerns of people involved.</td>
</tr>
<tr>
<td>Auditing</td>
<td>Review the data as they arrive. Check that the data are complete by observing data collectors and cross-checking information with another source.</td>
</tr>
</tbody>
</table>

Source: IHI 1995

9.2 Brainstorming

Brainstorming is a way for a group to generate as many ideas as possible in a very short time by tapping into group knowledge and individual creativity. Brainstorming produces ideas by encouraging the participation of all group members through structured and unstructured thought processes on a given subject. It requires participants to be willing to express their ideas without evaluating them, remain open to new ideas, and refrain from criticizing
suggestions. Brainstorming works best in an uninhibited environment where ideas are freely generated and built upon.

When to Brainstorm

Brainstorming is particularly useful when trying to generate ideas about problems, areas for improvement, possible causes, other solutions, and resistance to change. By bringing out many creative ideas quickly and encouraging all group members to participate, this activity opens up people's thinking and broadens their perspectives. It allows ideas to build on one another, which would not occur if each team member were interviewed separately.

How to Brainstorm

Write the question or issue to be explored through brainstorming on a flip chart, blackboard, or any place where everyone can see. Make sure that everyone is clear about the topic.

Review the rules of brainstorming:

◆ Do not discuss ideas during the brainstorming
◆ Do not criticize any idea
◆ Be unconventional: every idea is acceptable
◆ Build on the ideas of others
◆ Quantity of ideas counts

Brainstorming can be unstructured or structured. In unstructured brainstorming, each person voices ideas as they come to mind. This method works well if participants are outgoing and feel comfortable with each other. In structured brainstorming, each person gives an idea in rotation (a person can pass if he or she doesn’t have one at the moment). Structured brainstorming works well when people are unfamiliar with one another or are less talkative: the structure encourages everyone to speak.

Give people a few minutes to think of some ideas before starting.

Write all ideas on a flip chart.

After all the ideas have been generated (usually after about 30–45 minutes), review each one to make it clear and combine related ideas.

Agree on ways to judge ideas, and use data collection, voting, matrices, or a Pareto chart to choose among options. Groups often use voting techniques first to reduce the list to about six to 10 top ideas. Then they use other techniques to choose among this shorter list.

Caution

Brainstorming is a technique for generating ideas, but each idea will need elaboration.

Discussing or judging ideas while brainstorming impedes the exercise and limits the flow of ideas. Save discussion until the end.

If one or a few individuals dominate the discussion in an unstructured brainstorming session, shift to a structured brainstorming format.

9.3 Affinity Analysis

Affinity analysis is a process that helps groups gather a large amount of information and organize it on the basis of affinities (natural relationships). This technique lets the ideas determine the categories, rather than letting predetermined categories determine or constrain the generation of ideas. The affinity technique consists of two components—individuals first brainstorm on ideas and then organize them into natural categories. This process generates a lot of ideas and also organizes the overall picture of the issue (such as a problem) to understand its relationship to other areas. Like many other aspects of QI, this process inspires feelings of ownership and participation for group members.

When to Use It

An affinity analysis can help a team or group organize many different ideas or items in a short period of time. Groups often use affinity analysis to generate ideas about problems or areas for improvement, causes, alternative
solutions, and resistance to change. It is chiefly useful when issues appear too large or complex, when consensus is desired, or when creative ideas are needed. Because everyone's idea is included and groupings of ideas are done by the team, it helps develop consensus. It is also useful for making sure that no ideas are lost.

How to Use It

State the issue or question to be considered and assure that all participants are clear on what is being asked.

Generate and record ideas on slips of paper. Each idea or item should be recorded on its own slip. Post-it Notes® or notecards, if available, make this exercise easier.

Generate ideas through group brainstorming. Have one person take charge of writing down each idea, or have each person record his or her own ideas. Having each person record his or her own ideas works best when it is important to capture everyone's individual contribution or to draw on everyone's expertise.

Place the slips of paper in any order in a manner that allows everyone to see them (e.g., on a table or wall).

Ask team members to sort the ideas on the slips of paper into categories by moving the slips of paper around; members should keep the discussion brief. After a while, the team members will stop moving items around.

If the group is large, have the members work in groups of three or four to arrange the slips. Allow each group to work for a few minutes then call the next group of three or four. Let the groups continue in turns until they are no longer moving items around.

Do not force an item into a category; it is fine to have categories with only a single item.

If an item is constantly being moved back and forth between two categories, either clarify its meaning or make a copy and put it in both categories.

Develop a name for each category that captures the essential meaning of all the items in the category. When doing this, look first among the items in the category. If no single item captures the idea clearly, create one that does. Write it on a slip of paper.

Transfer the category titles and lists from all the slips of paper onto a sheet of paper; use lines to separate the categories.

Use prioritization tools to select from among categories.

Caution

Sorting should be done as silently as possible. Discuss the items on the slips of paper only for clarification.

9.4 Creative Thinking Techniques

Tools and methods like brainstorming and affinity analysis allow us to collect our thoughts; creative thinking techniques provide new ideas and ways to look at things, including needs for improvement. We tend to think in terms of our individual belief systems and the context in which we operate. Creative thinking techniques help us to break out of our own ideas and see things, such as problems, from a different perspective. Creativity is a means to "connecting, rearranging, and transforming knowledge to generate new, surprising, and useful ideas" (Plesk, 1997).

There are many methods to encourage creative thinking, including element modification and random word provocation.

When to Use Element Modification and Random Word Provocation

Element modification lists elements in a common scene and varies them one by one. This method helps us to examine our daily reality in a different way to see which elements can be improved. Random word provocation records free-flow thought associated with the area of improvement. Some of the ideas generated seem outrageous or impractical but may be adapted to show problems in a new way. The application of concepts foreign to your organization can also create new ideas for quality improvement. For example, a group could think about the attributes of a library and how they could be applied to improve a hospital. By listing library services such as reference materials, library cards, or database systems, groups generate new ideas for improvements in health organizations.

9.5 Prioritization Tools:

Making Decisions among Options

Group methods for narrowing down and ranking a list of ideas include voting and prioritization matrices. Both methods allow individuals to express their opinions or choices in reaching a group decision. Voting is a relatively unstructured technique where group members make a choice, using either implicit or explicit criteria. Prioritization matrices allow the team to review the options against a standard set of explicit criteria.
Voting

When to Use It
Voting is most useful when the options are fairly straightforward or time is limited. It encourages equal participation of all team members by equalizing decision making between dominant and quiet participants.

How to Use It
Teams can structure voting in several ways, but they all have the purpose of letting each individual state his or her preferences. Regardless of the type of voting used, all group members must understand the various options being voted on.

Table 9.3 Straight Voting

<table>
<thead>
<tr>
<th>Activity</th>
<th>Vote</th>
<th>Total</th>
</tr>
</thead>
<tbody>
<tr>
<td>Activity 1</td>
<td>XXX</td>
<td>3</td>
</tr>
<tr>
<td>Activity 2</td>
<td>XXXXX</td>
<td>5</td>
</tr>
<tr>
<td>Activity 3</td>
<td>X</td>
<td>1</td>
</tr>
<tr>
<td>Activity 4</td>
<td>X</td>
<td>1</td>
</tr>
<tr>
<td>Number of Participants</td>
<td>N = 10</td>
<td></td>
</tr>
</tbody>
</table>

Straight voting: List all options and give each person in the group one vote. Weight all votes equally. This is the easiest method for a group to select an activity, as the activity with the highest total is selected.

Multivoting

When to Use It
This method is useful when the group wants to pick more than one item or the list of items is very long and needs to be reduced to two or more. (To reduce a list to one item, use straight voting.) Multivoting can be repeated several times until the list is short enough to work with or a single priority stands out. This voting method increases the likelihood that everyone will have at least one of the items for which they voted on the reduced list.

How to Use It
List all options and allow each person to vote for a limited number of items (e.g., three or five). A general rule to determine the number of votes is:
- Up to 10 options = 2 votes
- 10–20 options = 3 votes
- 20–30 options = 5 votes
Add up the votes for each item; the one with the highest score is the group’s top priority.

Table 9.4 Multivoting

<table>
<thead>
<tr>
<th>Activity</th>
<th>Vote</th>
<th>Total</th>
</tr>
</thead>
<tbody>
<tr>
<td>Activity 1</td>
<td>X</td>
<td>1</td>
</tr>
<tr>
<td>Activity 2</td>
<td>XXXXXX</td>
<td>7</td>
</tr>
<tr>
<td>Activity 3</td>
<td>XXXXXX</td>
<td>7</td>
</tr>
<tr>
<td>Activity 4</td>
<td>XXXXXX</td>
<td>8</td>
</tr>
<tr>
<td>Activity 5</td>
<td>XXX</td>
<td>3</td>
</tr>
<tr>
<td>Activity 6</td>
<td>XXX</td>
<td>3</td>
</tr>
<tr>
<td>Activity 7</td>
<td>X</td>
<td>1</td>
</tr>
<tr>
<td>Activity 8</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Activity 9</td>
<td>XX</td>
<td>2</td>
</tr>
<tr>
<td>Activity 10</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Weighted Voting

When to Use It
Weighted voting allows a group to select an item or items on the basis of not only how important it is to the group but also how strongly the group feels about their options. Use it when your team expresses strong but divergent ideas about how to proceed.

How to Use It
List all options. Give each person a way to give more weight to some choices than to others. For example, give participants a fixed amount of hypothetical money, allowing each person to distribute it any way he or she wishes among the alternatives. If given $10, one could spend all $10 on a single item that he/she felt very strongly about, or
he/she could distribute it evenly over five items, or any other combination. This method allows the voting to reflect each individual’s conviction about the various choices.

**Caution**

While equal participation in the process can contribute to the group spirit, a minority may feel disenfranchised by the result. That is, they may feel that they lost out. This can diminish the coherency of the group dynamics. To prevent this, engage in team-building exercises after voting activities.

**Criteria (Prioritization) Matrix**

In each of the above voting options, each individual uses his or her own internal criteria to make a decision. A criterion is a measure, guideline, principle, or other basis for making a decision. Examples of criteria that are often used in healthcare settings are that activities must be affordable and safe. In working groups, it is an agreed-upon basis for making a group decision. Often in making decisions, more than one criterion is used at the same time. Sometimes the group may want to discuss and agree upon the criteria by which each participant should base his or her vote or selection. A criteria or prioritization matrix is a tool for evaluating options based on a set of explicit criteria the group has determined is important for making an appropriate, acceptable decision.

Criteria for improvement can be weighted and ranked to help in the decision-making process. Although the prioritization matrix is the method most likely to result in consensus, at times it can be time-consuming and complex. Different versions of the matrix adapt this method for use in small or larger groups and with few or many criteria.

### Table 9.5 Weighted Voting

<table>
<thead>
<tr>
<th>Activity</th>
<th>Team Member</th>
<th>Total</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>1</td>
<td>2</td>
</tr>
<tr>
<td>1</td>
<td></td>
<td></td>
</tr>
<tr>
<td>2</td>
<td>3</td>
<td>2</td>
</tr>
<tr>
<td>3</td>
<td>3</td>
<td>2</td>
</tr>
<tr>
<td>4</td>
<td>2</td>
<td>3</td>
</tr>
<tr>
<td>5</td>
<td></td>
<td></td>
</tr>
<tr>
<td>6</td>
<td>2</td>
<td>1</td>
</tr>
<tr>
<td>7</td>
<td>2</td>
<td></td>
</tr>
<tr>
<td>8</td>
<td></td>
<td>3</td>
</tr>
<tr>
<td>9</td>
<td></td>
<td></td>
</tr>
<tr>
<td>10</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**When to Use It**

Matrices work best when options are more complex or when multiple criteria must be considered in determining priorities or making a decision. The matrix presented below displays the options to be prioritized in the rows (horizontal) and the criteria for making the decision in the columns (vertical). Each option is then rated according to the various criteria.

### Table 9.6 Criteria Matrix

<table>
<thead>
<tr>
<th>Options</th>
<th>Criteria</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>#1</td>
</tr>
<tr>
<td>Option 1</td>
<td></td>
</tr>
<tr>
<td>Option 2</td>
<td></td>
</tr>
<tr>
<td>Option 3</td>
<td></td>
</tr>
</tbody>
</table>

**How to Use It**

**Step 1:** List the options or choices to be evaluated. Make sure that all team members understand what each option means.
Step 2: Set the criteria for making the decision. The group can choose these criteria using brainstorming and then voting to determine the most important/relevant ones. Be sure that everyone understands what the chosen criteria mean.

Criteria commonly used for choosing problems to work on include importance, support for change, visibility of problem, risks if nothing is done, and feasibility of making changes in this area. For choosing solutions, the following criteria are often applied: cost, potential resistance, feasibility, management support, community support, efficiency, timeliness, impact on other activities. These are not the only possible criteria; the group should develop a list that is appropriate for its situation.

No minimum or maximum number of criteria exists, but three or four is optimal. More than four criteria would make the matrix cumbersome. One way to reduce the number of criteria is to determine if there are any criteria that all options must meet. Use this criterion first to eliminate some options. Then, list the other criteria to prioritize the remaining options.

Another way to make the matrix less cumbersome is to limit the number of options being considered. If the list of options is long (greater than six items), it may be easier to first shorten the list by eliminating some options. Commonly used criteria for eliminating potential problems from consideration include: (a) the problem is too big or complex, (b) it is not feasible to make changes in this area (beyond the team's control or authority), and (c) lack of interest among staff to work on the problem.

Step 3: Draw the matrix and fill in the options and criteria.

Step 4: Determine the scale to use in rating the options against each criterion. Ways to rate options range from simple to complex. A simple rating scale sets a score based on whether the option meets a given criterion, e.g., Are trained staff already available? The answer (vote) “yes” would gain one point, while “no” would gain zero points.

Another common rating scale scores options according to how well one option meets the criterion, e.g., How much management support is there for this option? The answer of “high” would garner three points, “medium” two points, and “low” one point (see note in box for another example).

A complex rating scale assigns a different maximum score (weight) to each of the criteria, and each option is scored on each criterion, from one up to the maximum weight of that criterion as seen in Table 9.7.

Note: Be sure that the rating scales used for all the criteria are consistent, i.e., that the ratings for each criterion all run from the “best” = highest number to the “worst” = lowest number. In this way an option’s overall score may be calculated by adding together its scores on each criterion. For example, if the options were to be rated on the two criteria of feasibility and cost, each on a scale of 1 (least desirable) to 5 (most desirable), the criteria should be scored as:

- Feasibility: most feasible = 5 least feasible = 1
- Cost: lowest cost = 5 highest cost = 1
- Overall rating: best option = 10 worst option = 2

Step 5: Taking one option at a time, review each criterion and determine the appropriate rating, using the simple, common, or complex rating scale. This ranking can be done individually and then added up. Or, if the rating method is simple, it can be done by group discussion.

Step 6: Total the value for each option by adding the ranking for each criterion.

Step 7: Evaluate the results by considering the following questions:

- Does one option clearly meet all criteria?
- Can any options be eliminated?
- If an option meets some but not all criteria, is it still worth considering?

Caution

Make sure that everyone clearly understands the options under consideration and the definitions of the criteria.

Table 9.7 Complex Rating Scale

<table>
<thead>
<tr>
<th>Criteria</th>
<th>Maximum Points</th>
<th>Option 1</th>
<th>Option 2</th>
</tr>
</thead>
<tbody>
<tr>
<td>Feasibility</td>
<td>50</td>
<td>25</td>
<td>35</td>
</tr>
<tr>
<td>Client acceptability</td>
<td>35</td>
<td>30</td>
<td>20</td>
</tr>
<tr>
<td>Low cost</td>
<td>15</td>
<td>5</td>
<td>15</td>
</tr>
<tr>
<td>Overall rating</td>
<td>100</td>
<td>60</td>
<td>70</td>
</tr>
</tbody>
</table>

11 It is also possible to use weighted voting if the group feels that some criteria are more important than others, but this should only be done when the added complexity will really yield a better decision.
9.6 Expert Decision Making

Sometimes outside experts can expedite the decision-making process through their objectivity and past experience. Organizations often experience similar needs for improvement, and outside experts that specialize in quality improvement can apply extensive experience in problem solving to adapt strategies from other organizations to an organization’s specific situation.

9.7 System Modeling

System modeling shows how the system should be working. Use this technique to examine how various components work together to produce a particular outcome. These components make up a system, which is comprised of resources processed in various ways (counseling, diagnosis, treatment) to generate direct outputs (products or services), which in turn can produce both direct effects (e.g., immunity, rehydration) on those using them and longer term, more indirect results (e.g., reduced measles prevalence or reduced mortality rates) on users and the community at large.

When to Use It

By diagramming the linkages between each system activity, system modeling makes it easier to understand the relationships among various activities and the impact of each on the others. It shows the processes as part of a larger system whose objective is to serve a specific client need. System modeling is valuable when an overall picture is needed. System modeling shows how direct and support services interact, where critical inputs come from, and how products or services are expected to meet the needs in the community. When teams do not know where to start, system modeling can help in locating problem areas or in analyzing the problem by showing the various parts of the system and the linkages among them. It can pinpoint other potential problem areas. System modeling can also reveal data collection needs: indicators of inputs, process, and outcomes (direct outputs, effects on clients, and/or impacts). Finally, system modeling can be helpful in monitoring performance.

Elements of System Modeling

System modeling uses three elements: inputs, processes, and outcomes.

Inputs are the resources used to carry out the activities (processes). Inputs can be raw materials, or products or services produced by other parts of the system. For example, in the malaria treatment system, inputs include anti-malarial drugs and skilled health workers. Other parts of the system provide both of these inputs: the drugs by the logistics subsystem and the skilled human resources by the training subsystem.

Processes are the activities and tasks that turn the inputs into products and services. For malaria treatment, this process would include the tasks of taking a history and conducting a physical examination of patients complaining of fever, making a diagnosis, providing treatment, and counseling the patient.

Outcomes are the results of processes. Outcomes generally refer to the direct outputs generated by a process, and may sometimes refer to the more indirect effects on the clients themselves and the still more indirect impacts on the wider community.

Outputs are the direct products or services produced by the process. The outputs of the malaria treatment system are patients receiving therapy and counseling.

Effects are the changes in client knowledge, attitude, behavior, and/or physiology that result from the outputs. For the malaria treatment system, this would be reduced case fatality from malaria (patients getting better) and patients or caretakers who know what to do if the fever returns. These are indirect results of the process because other factors may intervene between the output (e.g., correct treatment with an anti-malarial) and the effect (e.g., the patient’s recovery).
Impacts are the long-term and still more indirect effects of the outputs on users and the community at large. For malaria treatment, the impacts would be improved health status in the community and reduced infant and child mortality rates.

As Figure 9.1 shows, systems contain many interconnected parts that must be woven together. The utility of system modeling is its ability to depict how parts relate. The system model displays the system’s strengths or weaknesses at the junctions.

How to Use It

**Step 1.** Identify the major process or “system” to be modeled and the need that system should be serving (desired impact). This can be done by starting with the PROCESS or IMPACT.

If starting with the PROCESS of interest, identify the part of the system to be modeled: a healthcare intervention (such as immunizations, malaria treatment, or hospital emergency services). It is also possible to focus system modeling on a support service, such as supervision or logistics. Next, identify the needs in the community that this PROCESS should be addressing (remember that support services meet the needs of internal clients).

If starting with the IMPACT, identify what the system is supposed to affect, e.g., what need in the community should the system meet? Then, identify what PROCESS is carried out to create the services or products (OUTPUTS) that would be expected to have an appropriate EFFECT on clients, which could in turn be expected to result in the desired IMPACT (meet that need).

**Step 2.** Draw and label the IMPACT and the PROCESS boxes.

**Step 3.** Work backwards through the OUTCOMES, beginning with the need (DESired IMPACT), and determine what EFFECTS the product or services (OUTPUTS) must produce in the clients to achieve that desired IMPACT. Think about the various groups affected by the products and services. Draw and label the OUTCOME box.

**Step 4.** Identify other factors that can affect the IMPACT: e.g., the economy or cultural factors, and add them to the model. No system operates in a vacuum, and the IMPACT will always be influenced by factors outside the system.

**Step 5.** Identify the specific OUTPUTS produced by the process that lead to the OUTCOMES just identified. In many instances, there will be more than one kind of OUTPUT. For example, a vaccination system should produce vaccinated children and “knowledge-able” mothers.

---

**Figure 9.1 System Model for Malaria Treatment**

<table>
<thead>
<tr>
<th>Support Systems</th>
<th>Inputs</th>
<th>Process</th>
<th>Outputs</th>
<th>Effects</th>
<th>Impacts</th>
</tr>
</thead>
<tbody>
<tr>
<td>Logistics System</td>
<td>Drugs</td>
<td>History, Physical, Diagnosis, Treatment, Counseling</td>
<td>Patients Treated for Malaria</td>
<td>Reduced Malaria Case Fatality</td>
<td>Reduced Mortality</td>
</tr>
<tr>
<td>Financing System</td>
<td>Skilled Workers</td>
<td></td>
<td>Patients Counseled for Malaria</td>
<td>Improved Knowledge and Practice</td>
<td></td>
</tr>
<tr>
<td>Supervison System</td>
<td>Sick Patients</td>
<td></td>
<td></td>
<td>Other Systems</td>
<td></td>
</tr>
<tr>
<td>Training System</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>IEC System</td>
<td>Culture, SES, etc.</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
Step 6. Identify the major task categories in the PROCESS: e.g., taking the history, giving the physical, making a diagnosis, giving a treatment, and counseling. Write these in the PROCESS box. Review the OUTPUTS (e.g., patient history recorded, patient diagnosed, patient treated) and make sure that there is an OUTPUT identified for each beneficiary of the major tasks.

Step 7. Identify the various INPUTS needed to carry out the process. These INPUTS should include manpower, material, information, and financial resources. Draw boxes for the various INPUTS and label them. Determine which support systems (such as logistics, training, supervision) produce each of these INPUTS and write the sources in the boxes.

Using the System Model for Problem Analysis
Review the various elements of the system. Determine what data are needed to know whether the system is sufficiently productive or adequately functioning to achieve the outcome and impact desired. Use these data to assess whether the system is performing the way it should be according to the system model you have drawn. Identify weak or missing components of the system by seeing where in the process quality falls short.

Caution
Involve people who know the system being modeled, either while developing the model or as reviewers after it has been drafted.
Be sure that the system model really addresses the identified problem.

9.8 Flowchart
A flowchart is a graphic representation of how a process works, showing, at a minimum, the sequence of steps. Several types of flowcharts exist: the most simple (high level), a detailed version (detailed), and one that also indicates the people involved in the steps (deployment or matrix).

When to Use It
A flowchart helps to clarify how things are currently working and how they could be improved. It also assists in finding the key elements of a process, while drawing clear lines between where one process ends and the next one starts. Developing a flowchart stimulates communication among participants and establishes a common understanding about the process. Flowcharts also uncover steps that are redundant or misplaced. In addition, flowcharts are used to identify appropriate team members, to identify who provides inputs or resources to whom, to establish important areas for monitoring or data collection, to identify areas for improvement or increased efficiency, and to generate hypotheses about causes. Flowcharts can be used to examine processes for the flow of patients, information, materials, clinical care, or combinations of these processes. It is recommended that flowcharts be created through group discussion, as individuals rarely know the entire process and the communication contributes to improvement.

Use Flowcharts To:
◆ Understand processes
◆ Consider ways to simplify processes
◆ Recognize unnecessary steps in a process
◆ Determine areas for monitoring or data collection
◆ Identify who will be involved in or effected by the improvement process
◆ Formulate questions for further research

Types of Flowcharts
High-Level Flowchart
A high-level (also called first-level or top-down) flowchart shows the major steps in a process. It illustrates a "birds-eye view" of a process, such as the example in Figure 9.2. It can also include the intermediate outputs of each step (the product or service produced), and the sub-steps involved. Such a flowchart offers a basic picture of the process and identifies the changes taking place within the process. It is significantly useful for identifying appropriate team members (those who are involved in the process) and for developing indicators for monitoring the process because of its focus on intermediate outputs.

Most processes can be adequately portrayed in four or five boxes that represent the major steps or activities of the process. In fact, it is a good idea to use only a few boxes, because doing so forces one to consider the most important steps. Other steps are usually sub-steps of the more important ones.

Detailed Flowchart
The detailed flowchart provides a detailed picture of a process by mapping all of the steps and activities that occur in the process. This type of flowchart indicates the steps or activities of a process and includes such things as decision points, waiting periods, tasks that frequently must be redone (rework), and feedback loops. This type of flowchart is useful for examining areas of the process in detail.
and for looking for problems or areas of inefficiency. For example, the detailed flowchart in Figure 9.3 reveals the delays that result when the record clerk and clinical officer are not available to assist clients.

**Deployment or Matrix Flowchart**

A deployment flowchart maps out the process in terms of who is doing the steps. It is in the form of a matrix, showing the various participants and the flow of steps among these participants. It is chiefly useful in identifying who is providing inputs or services to whom, as well as areas where different people may be needlessly doing the same task. See Figure 9.4.

**When to Use Which Flowchart**

Each type of flowchart has its strengths and weaknesses; the high-level flowchart is the easiest to construct but may not provide sufficient detail for some purposes. In choosing which type to use, the group should be clear on their purpose for flowcharting. Table 9.8 gives some indications, but if you’re unsure which to use, start with the high-level one and move on to detailed and deployment. Note that the detailed and deployment flowcharts are time-consuming.

**Figure 9.2 High-Level Flowchart of Prenatal Care**

**Figure 9.3 Detailed Flowchart of Patient Registration**

**Figure 9.4 Deployment or Matrix Flowchart**

**How to Use It**

Regardless of the type of flowchart, there are several basic steps to its construction.

**Step 1.** Agree on the purpose of the flowchart and which format is most appropriate.

**Step 2.** Determine and agree on the beginning and end points of the process to be flowcharted.

- What signals the beginning of this process? What are the inputs?
- What signals the end of the process? What is/are the final output(s)?
Table 9.8 Type of Flowchart Indicated for Various Purposes

<table>
<thead>
<tr>
<th>Purpose</th>
<th>High Level</th>
<th>Detailed</th>
<th>Deployment</th>
</tr>
</thead>
<tbody>
<tr>
<td>To understand the process and determine team membership</td>
<td>+++</td>
<td>++</td>
<td></td>
</tr>
<tr>
<td>To gain group consensus about the process</td>
<td>+++</td>
<td>+++</td>
<td>+++</td>
</tr>
<tr>
<td>To develop areas or indicators to be monitored for process information</td>
<td>+++</td>
<td>++</td>
<td></td>
</tr>
<tr>
<td>To find areas where efficiencies can be gained</td>
<td>+++</td>
<td>++</td>
<td></td>
</tr>
<tr>
<td>To identify who provides what to whom</td>
<td>++</td>
<td>++</td>
<td>+++</td>
</tr>
<tr>
<td>To search for specific problem areas or steps that must often be redone</td>
<td>+</td>
<td>+++</td>
<td>++</td>
</tr>
<tr>
<td>To allocate tasks</td>
<td></td>
<td></td>
<td>+++</td>
</tr>
</tbody>
</table>

+++ Very useful  ++ Often useful  + Sometimes useful

Step 3. Identify the elements of the flowchart by asking:

- Who provides the input for this step? Who uses it?
- What is done with the input? What decisions are made while the input is being used?
- What is the output to this step? Who uses it to do what?

If you are developing a flowchart to identify weaknesses in your processes, the steps and decision points you put into the flowchart should reflect the true process (what is actually done, not what perhaps should be done). Accuracy in creating the flowchart will assure you of being able to see what can or needs to be improved. If ideas for improvement are generated while developing the flowchart, do not discuss their merits at this time, but record them for future discussion.

Step 4. Review the first draft of the flowchart to see whether the steps are in their logical order. Areas that are unclear can be represented with a cloud symbol, to be clarified later.

Step 5. After a day or two, review the flowchart with the group to see if everyone is satisfied with the result. Ask others involved in the process if they feel it reflects what they do.

Hints for Constructing Flowcharts

Try to develop a first draft in one sitting, going back later to make refinements. Use the “five-minute rule”: do not let five minutes go by without putting up a symbol or box; if the decision of which symbol or box should be used is unclear, use a cloud symbol or a note and move on.

To avoid having to erase and cross out as ideas develop, cut out shapes for the various symbols beforehand and place them on the table. This way, changes can easily be made by moving things around while the group clarifies the process.

Table 9.9 Basic Elements for Various Types of Flowcharts

<table>
<thead>
<tr>
<th>Type of Flowchart</th>
<th>Basic Elements</th>
</tr>
</thead>
<tbody>
<tr>
<td>High level</td>
<td>Major steps, inputs, and outputs</td>
</tr>
<tr>
<td>Detailed</td>
<td>Steps or activities, decision points, inputs, and outputs</td>
</tr>
<tr>
<td>Deployment</td>
<td>Steps, inputs and outputs, persons involved</td>
</tr>
</tbody>
</table>

Table 9.10 Basic Symbols for Any Type of Flowchart

- Step or activity
- Start/End points in the process
- Cloudy step

Table 9.11 Symbols for Detailed Flowcharts

- Decision or branch point
- Documentation (or written information about the process)
- Information into database
- Wait/bottleneck
- Connector to another process
Decision symbols are appropriate when those working in the process make a decision that will affect how the process will proceed. For example, when the outcome of the decision or question is YES, the person would follow one set of steps, and if the outcome is NO, the person would do another set of steps. Be sure the text in the decision symbol would generate a YES or NO response, so that the flow of the diagram is logical.

In deciding how much detail to put in the flowchart (i.e., how much to break down each general step), remember the purpose of the flowchart. For example, a flowchart to better understand the problem of long waiting times would need to break down in detail only those steps that could have an effect on waiting times. Steps that do not affect waiting times can be left without much detail.

Keep in mind that a flowchart may not need to include all the possible symbols. For example, the wait symbol (⏳) may not be needed if the flowchart is not related to waiting times.

Analyzing the Detailed Flowchart to Identify Problem Areas

Once the flowchart has been constructed to represent how the process actually works, examine potential problem areas or areas for improvement using one or more of the following techniques.

Examine each decision symbol: Does it represent an activity to see if everything is going well? Is it effective? Is it redundant?

Examine each loop that indicates work being redone (rework): Does this rework loop prevent the problem from recurring? Are repairs being made long after the step where the errors originally occurred?

Examine each activity symbol: Is this step redundant? Does it add value to the product or service? Is it problematic? Could errors be prevented in this activity?

Examine each document or database symbol: Is this necessary? Is it up to date? Is there a single source for the information? Could this information be used for monitoring and improving the process?

Examine each wait symbol: What complexities or additional problems does this wait cause? How long is the wait? Could it be reduced?

Examine each transition where one person finishes his or her part of the process and another person picks it up: Who is involved? What could go wrong? Is the intermediate product or service meeting the needs of the next person in the process?

Examine the overall process: Is the flow logical? Are there fuzzy areas or places where the process leads off to nowhere? Are there parallel tracks? Is there a rationale for those?

Caution

Flowcharts for quality improvement should always reflect the actual process, not the ideal process. A flowchart must reflect what really happens.

Involve people who know the process, either while developing the flowchart or as reviewers when the chart has been completed.

Be sure that the flowchart really focuses on the identified problem.

9.9 Cause-and-Effect Analysis

A cause-and-effect analysis generates and sorts hypotheses about possible causes of problems within a process by asking participants to list all of the possible causes and effects for the identified problem. This analysis tool organizes a large amount of information by showing links between events and their potential or actual causes and provides a means of generating ideas about why the problem is occurring and possible effects of that cause. Cause-and-effect analyses allow problem solvers to broaden their thinking and look at the overall picture of a problem. Cause-and-effect diagrams can reflect either causes that block the way to the desired state or helpful factors needed to reach the desired state.

When to Use It

A graphic presentation, with major branches reflecting categories of causes, a cause-and-effect analysis stimulates and broadens thinking about potential or real causes and facilitates further examination of individual causes. Because everyone's ideas can find a place on the diagram, a cause-and-effect analysis helps to generate consensus about causes. It can help to focus attention on the process where a problem is occurring and to allow for constructive use of facts revealed by reported events. However, it is important to remember that a cause-and-effect diagram is a structured way of expressing hypotheses about the causes of a problem or about why something is not happening as desired. It cannot replace empirical testing of these hypotheses: it does not tell which is the root cause, but rather possible causes.
Types of Cause-and-Effect Analyses

There are two ways to graphically organize ideas for a cause-and-effect analysis. They vary in how potential causes are organized: (a) by category: called a fishbone diagram (for its shape) or Ishikawa diagram (for the man who invented it), and (b) as a chain of causes: called a tree diagram.

Use the Cause-and-Effect Analysis:

- At the beginning of the analysis stage
- To broaden thinking about the possible reasons for a problem; this tool helps groups to think beyond people responsible for a problem and looking at deeper causes
- To develop hypotheses about the causes of the situation: some ideas will not prove to be correct, but at this stage you just want to capture ideas

The choice of method depends on the team’s need. If the team tends to think of causes only in terms of people, the fishbone diagram, organized around categories of cause, will help to broaden their thinking. A tree diagram, however, will encourage team members to explore the chain of events or causes.

Categories for this type of cause-and-effect diagram vary widely depending on the context. The group should choose those categories that are most relevant to them and feel free to add or drop categories as needed. A quality improvement team at San Carlos Hospital in Bolivia developed the fishbone diagram in Figure 9.6 to improve the attention given to women in delivery and prenatal care.

Causes by Categories (Fishbone Diagram)

The fishbone diagram helps teams to brainstorm about possible causes of a problem, accumulate existing knowledge about the causal system surrounding that problem, and group causes into general categories.

When using a fishbone diagram, several categories of cause can be applied. Some often-used categories are:

- Human resources, methods, materials, measurements, and equipment
- Clients, workers, supplies, environment, and procedures
- What, how, when, where

Figure 9.5 Fishbone Diagram Structure

Figure 9.6 Fishbone Diagram Used at the San Carlos Hospital

Pregnant women anticipating delivery are not motivated to decide if their partner or family member should accompany them during the delivery.
A Chain of Causes (Tree Diagram) and the Five Why’s

A second type of cause-and-effect analysis is a tree diagram, which highlights the chain of causes. It starts with the effect and the major groups of causes and then asks for each branch, “Why is this happening? What is causing this?” The tree diagram is a graphic display of a simpler method known as the Five Why’s. It displays the layers of causes, looking in-depth for the root cause. This tool can be used alone or with any of the cause-and-effect diagrams.

How to Use Cause-and-Effect Analysis

Although several ways to construct a cause-and-effect analysis exist, the steps of construction are essentially the same.

Step 1. Agree on the problem or the desired state and write it in the effect box. Try to be specific. Problems that are too large or too vague can bog the team down.

Step 2. If using a tree or fishbone diagram, define six to eight major categories of causes. Or the team can brainstorm first about likely causes and then sort them into major branches. The team should add or drop categories as needed when generating causes. Each category should be written into the box.

Step 3. Identify specific causes and fill them in on the correct branches or sub-branches. Use simple brainstorming to generate a list of ideas before classifying them on the diagram, or use the development of the branches of the diagram first to help stimulate ideas. Either way will achieve the same end: use the method that feels most comfortable for the group. If an idea fits on more than one branch, place it on both.

Figure 9.7 Tree Diagram

Be sure that the causes as phrased have a direct, logical relationship to the problem or effect stated at the head of the fishbone.

Each major branch (category or step) should include three or four possible causes. If a branch has fewer, lead the group in finding some way to explain this lack, or ask others who have some knowledge in that area to help.

Step 4. Keep asking “Why?” and “Why else?” for each cause until a potential root cause has been identified. A root cause is one that: (a) can explain the “effect,” either directly or through a series of events, and (b) if removed, would eliminate or reduce the problem.

Try to ensure that the answers to the “Why” questions are plausible explanations and that, if possible, they are amenable to action.

Check the logic of the chain of causes: read the diagram from the root cause to the effect to see if the flow is logical. Make needed changes.

Step 5. Have the team choose several areas they feel are most likely causes. These choices can be made by voting to capture the team’s best collective judgment.

Use the reduced list of likely causes to develop simple data collection tools to prove the group’s theory. If the data confirm none of the likely causes, go back to the cause-and-effect diagram and choose other causes for testing.

Caution

Remember that cause-and-effect diagrams represent hypotheses about causes, not facts. Failure to test these hypotheses—treating them as if they were facts—often

Example

Question 1: Why did the patient get the incorrect medicine?
Answer 1: Because the prescription was wrong.

Question 2: Why was the prescription wrong?
Answer 2: Because the doctor made the wrong decision.

Question 3: Why did the doctor make the wrong decision?
Answer 3: Because he did not have complete information in the patient’s chart.

Question 4: Why wasn’t the patient’s chart complete?
Answer 4: Because the doctor’s assistant had not entered the latest laboratory report.

Question 5: Why hadn’t the doctor’s assistant charted the latest laboratory report?
Answer 5: Because the lab technician telephoned the results to the receptionist, who forgot to tell the assistant.

Solution: Develop a system for tracking lab reports.
leads to implementing the wrong solutions and wasting time. To determine the root cause(s), the team must collect data to test these hypotheses.

The “effect” or problem should be clearly articulated to produce the most relevant hypotheses about cause. If the “effect” or problem is too general or ill defined, the team will have difficulty focusing on the effect, and the diagram will be large and complex.

It is best to develop as many hypotheses as possible so that no potentially important root cause is overlooked.

Be sure to develop each branch fully. If this is not possible, then the team may need more information or help from others for full development of all the branches.

9.10 Force-Field Analysis

Force-field analysis was developed by Kurt Lewin. It identifies forces that help and those that hinder reaching the desired outcome. It depicts a situation as a balance between two sets of forces: one that tries to change the status quo and one that tries to maintain it. Force-field analysis focuses our attention on ways of reducing the hindering forces and encouraging the positive ones. Force-field analysis encourages agreement and reflection in a group through discussion of the underlying causes of a problem.

Use Force-Field Analysis to:

- Plan for the implementation of change
- Keep group members realistic about change and the obstacles that may be encountered
- Arrive at a consensus and address concerns

When to Use It

Because force-field analysis causes people to think together about what works for and against the status quo, it helps team members to view each case as two sets of offsetting factors. It can be used to study existing problems, or to anticipate and plan more effectively for implementing change. When used in problem analysis, force-field analysis is especially helpful in defining more subjective issues, such as morale, management, effectiveness, and work climate.

Force-field analysis also helps keep team members grounded in reality when they start planning a change by making them systematically anticipate what kind of resistance they could meet. Conducting a force-field analysis can help build consensus by making it easy to discuss people’s objections and by examining how to address these concerns.

How to Use It

Step 1. State the problem or desired state and make sure that all team members understand. You can construct the statement in terms of factors working for and against a desired state or in terms of factors working for and against the status quo or problem state.

Step 2. Brainstorm the positive and negative forces.

Step 3. Review and clarify each force or factor. What is behind each factor? What works to balance the situation?

Step 4. Determine how strong the hindering forces are (high, medium, low) in achieving the desired state or from improving the problem state. When the force-field is used for problem analysis, the forces with the biggest impact should be tested as likely causes. If the force-field is used to develop solutions, those factors with the biggest impact may become the focus of plans to reduce resistance to change.

Step 5. Develop an action plan to address the largest hindering forces.

Caution

If a significant force is omitted, then its impact can negatively affect a plan of action. All significant forces or factors must be included and considered.

9.11 Statistical/Data Presentation Tools

Descriptive statistics enable us to understand data through summary values and graphical presentations. Summary values not only include the average, but also the spread, median, mode, range, and standard deviation. It is important to look at summary statistics along with the data set to understand the entire picture, as the same summary statistics may describe very different data sets. Descriptive statistics can be illustrated in an understandable fashion by presenting them graphically using statistical and data presentation tools.

When creating graphic displays, keep in mind the following questions (IHI 1995):

- What am I trying to communicate?
- Who is my audience?
- What might prevent them from understanding this display?
Does the display tell the entire story?

Several types of statistical/data presentation tools exist, including: (a) charts displaying frequencies (bar, pie, and Pareto charts), (b) charts displaying trends (run and control charts), (c) charts displaying distributions (histograms), and (d) charts displaying associations (scatter diagrams).

Different types of data require different kinds of statistical tools. There are two types of data. Attribute data are countable data or data that can be put into categories: e.g., the number of people willing to pay, the number of complaints, percentage who want blue/percentage who want red/percentage who want yellow. Variable data are measurement data, based on some continuous scale: e.g., length and cost.

Bar and Pie Charts

Bar and pie charts use pictures to compare the sizes, amounts, quantities, or proportions of various items or groupings of items.

When to Use Them

Bar and pie charts can be used in defining or choosing problems to work on, analyzing problems, verifying causes, or judging solutions. They make it easier to understand data because they present the data as a picture, highlighting the results. This is particularly helpful in presenting results to team members, managers, and other interested parties. Bar and pie charts present results that compare different groups. They can also be used with variable data that have been grouped. Bar charts work best when showing comparisons among categories, while pie charts are used for showing relative proportions of various items in making up the whole (how the “pie” is divided up).

Selecting a Type of Bar Chart

Teams may choose from three types of bar charts, depending on the type of data they have and what they want to stress:

Simple bar charts sort data into simple categories.

Grouped bar charts divide data into groups within each category and show comparisons between individual groups as well as between categories. (It gives more useful information than a simple total of all the components.)

Stacked bar charts, which, like grouped bar charts, use grouped data within categories. (They make clear both the sum of the parts and each group’s contribution to that total.)

Table 9.12 Choosing Data Display Tools

<table>
<thead>
<tr>
<th>To Show</th>
<th>Use</th>
<th>Data Needed</th>
</tr>
</thead>
<tbody>
<tr>
<td>Frequency of occurrence:</td>
<td>Bar chart</td>
<td>Tallies by category (data can be attribute data or variable data divided into categories)</td>
</tr>
<tr>
<td>Simple percentages or comparisons of magnitude</td>
<td>Pie chart</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Pareto chart</td>
<td></td>
</tr>
<tr>
<td>Trends over time</td>
<td>Line graph</td>
<td>Measurements taken in chronological order (attribute or variable data can be used)</td>
</tr>
<tr>
<td></td>
<td>Run chart</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Control chart</td>
<td></td>
</tr>
<tr>
<td>Distribution: Variation not related to time (distributions)</td>
<td>Histograms</td>
<td>Forty or more measurements (not necessarily in chronological order, variable data)</td>
</tr>
<tr>
<td>Association: Looking for a correlation between two things</td>
<td>Scatter diagram</td>
<td>Forty or more paired measurements (measures of both things of interest, variable data)</td>
</tr>
</tbody>
</table>

How to Use a Bar Chart

**Step 1.** Choose the type of bar chart that stresses the results to be focused on. Grouped and stacked bar charts will require at least two classification variables. For a stacked bar chart, tally the data within each category into combined totals before drawing the chart.

**Step 2.** Draw the vertical axis to represent the values of the variable of comparison (e.g., number, cost, time). Establish the range for the data by subtracting the smallest value from the largest. Determine the scale for the vertical axis at

Figure 9.8 Bar Charts

A Modern Paradigm for Improving Healthcare Quality
approximately 1.5 times the range and label the axis with the scale and unit of measure.

**Step 3.** Determine the number of bars needed. The number of bars will equal the number of categories for simple or stacked bar charts. For a grouped bar chart, the number of bars will equal the number of categories multiplied by the number of groups. This number is important for determining the length of the horizontal axis.

**Step 4.** Draw bars of equal width for each item and label the categories and the groups. Provide a title for the graph that indicates the sample and the time period covered by the data; label each bar.

*How to Use a Pie Chart*

**Step 1.** Taking the data to be charted, calculate the percentage contribution for each category. First, total all the values. Next, divide the value of each category by the total. Then, multiply the product by 100 to create a percentage for each value.

**Step 2.** Draw a circle. Using the percentages, determine what portion of the circle will be represented by each category. This can be done by eye or by calculating the number of degrees and using a compass. By eye, divide the circle into four quadrants, each representing 25 percent.

**Figure 9.9 Pie Chart**

![Pie Chart](image)

**Step 3.** Draw in the segments by estimating how much larger or smaller each category is. Calculating the number of degrees can be done by multiplying the percent by 3.6 (a circle has 360 degrees) and then using a compass to draw the portions.

**Step 4.** Provide a title for the pie chart that indicates the sample and the time period covered by the data. Label each segment with its percentage or proportion (e.g., 25 percent or one quarter) and with what each segment represents (e.g., people who returned for a follow-up visit; people who did not return).

*Caution*

Be careful not to use too many notations on the charts. Keep them as simple as possible and include only the information necessary to interpret the chart.

Do not draw conclusions not justified by the data. For example, determining whether a trend exists may require more statistical tests and probably cannot be determined by the chart alone. Differences among groups also may require more statistical testing to determine if they are significant.

Whenever possible, use bar or pie charts to support data interpretation. Do not assume that results or points are so clear and obvious that a chart is not needed for clarity.

A chart must not lie or mislead! To ensure that this does not happen, follow these guidelines:

- Scales must be in regular intervals
- Charts that are to be compared must have the same scale and symbols
- Charts should be easy to read

*Run and Control Charts*

Run charts give a picture of a variation in some process over time and help detect special (external) causes of that variation. They make trends or other non-random variation in the process easier to see and understand. With the understanding of patterns and trends of the past, groups can then use run charts to help predict future performance.

*When to Use a Run Chart*

If data analysis focuses on statistics that give only the big picture (such as average, range, and variation), trends over time can often be lost. Changes could be hidden from view and problems left unresolved. Run charts graphically display shifts, trends, cycles, or other non-random patterns over time. They can be used to identify problems (by showing a trend away from the desired results) and to monitor progress when solutions are carried out.

*How to Use a Run Chart*

A run is the consecutive points running either above or below the center line (mean or median). The points in a run chart mark the single events (how much occurred at a certain point in time). A run is broken once it crosses the center line. Values on the center line are ignored: they do not break the run, nor are they counted as points in the run. The basic steps in creating a run chart follow.
Step 1. Collect at least 25 data points (number, time, cost), recording when each measurement was taken. Arrange the data in chronological order.

Step 2. Determine the scale for the vertical axis as 1.5 times the range. Label the axis with the scale and unit of measure.

Step 3. Draw the horizontal axis and mark the measure of time (minute, hour, day, shift, week, month, year, etc.) and label the axis.

Step 4. Plot the points and connect them with a straight line between each point. Draw the center line (the average of all the data points).

The following provide some guidance in interpreting a run chart:

◆ Eight consecutive points above (or below) the center line (mean or median) suggest a shift in the process
◆ Six successive increasing (or decreasing) points suggest a trend
◆ Fourteen successive points alternating up and down suggest a cyclical process

When and How to Use a Control Chart
If the run chart provides sufficient data, it is possible to calculate “control limits” for a process; the addition of these control limits creates a control chart. Control limits indicate the normal level of variation that can be expected; this type of variation is referred to as common cause variation. Points falling outside the control limits, however, indicate unusual variation for the process; this type of variation is referred to as special cause variation. This analytical tool helps to distinguish between common and special causes.
of variation, allowing teams and individuals to focus quality improvement efforts on eliminating special causes of variation (e.g., unplanned events).

Caution

Be careful not to use too many notations on a run chart. Keep it as simple as possible and include only the information necessary to interpret the chart.

Do not draw conclusions that are not justified by the data. Certain trends and interpretations may require more statistical testing to determine if they are significant.

Whenever possible, use a run chart to show the variation in the process. Do not assume that the variation is so clear and obvious that a run chart is unnecessary.

A run chart must not lie or mislead! To ensure that this does not happen, follow these guidelines:

- Scales must be in regular intervals
- Charts that are to be compared must also use the same scale and symbols
- Charts should be easy to read

Histogram

The histogram displays a single variable in a bar form to indicate how often some event is likely to occur by showing the pattern of variation (distribution) of data. A pattern of variation has three aspects: the center (average), the shape of the curve, and the width of the curve. Histograms are constructed with variables—such as time, weight, temperature—and are not appropriate for attribute data.

When to Use It

All data show variation; histograms help interpret this variation by making the patterns clear. They tell a visual story about a specific case in a way that a table of numbers (data points) cannot. Histograms can be used to identify and verify causes of problems. They can also be used to judge a solution, by checking whether it has removed the cause of the problem.

How to Use It

Step 1. From the raw numbers (the data), find the highest and lowest values. This is the range.

Step 2. Determine the number of bars to be used in the histogram. If too many bars are used, the pattern may become lost in the detail; if too few are used, the pattern may be lost within the bars. Table 9.13 is a guide for choosing an appropriate number of bars.

Table 9.13 When to Use the Histogram

<table>
<thead>
<tr>
<th>Number of Data Points</th>
<th>Number of Bars</th>
</tr>
</thead>
<tbody>
<tr>
<td>&lt; 50</td>
<td>5–7</td>
</tr>
<tr>
<td>50–100</td>
<td>6–10</td>
</tr>
<tr>
<td>101–250</td>
<td>7–12</td>
</tr>
<tr>
<td>&gt; 250</td>
<td>10–20</td>
</tr>
</tbody>
</table>

Step 3. Determine the width of each bar by dividing the range by the number of bars. Then, starting with the lowest value, determine the grouping of values to be contained or represented by each bar.

Step 4. Create a compilation table like Table 9.14 and fill in the boundaries for each grouping.

Table 9.14 Compilation Table for Constructing a Histogram

<table>
<thead>
<tr>
<th>Bar</th>
<th>Boundaries</th>
<th>Tally</th>
<th>Total</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>2</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>3</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>4</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>5</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
Step 5. Fill in the compilation table by counting the number of data points for each bar and calculating the total number of data points in each bar.

Step 6. Draw the horizontal and vertical axes, and label them.

Step 7. Draw in the bars to correspond with the totals from the frequency table.

Step 8. Identify and classify the pattern of variation. Figure 9.12 presents the possible shapes and their interpretation.

Figure 9.12 Types of Histograms

- **Bell Shaped:** The normal pattern
- **Double Peaked:** Suggests two distributions
- **Skewed:** Look for other processes in the tail
- **Truncated:** Look for reasons for sharp end of distribution or pattern
- **Ragged Plateau:** No single clear process or pattern

Caution

Simple daily observations often do not tell enough about a process, and averages or ranges are not adequate summaries of the data. The potential pitfall of a histogram is not using one: it is a useful, necessary tool.

If variation is small, the histogram may not be sensitive enough to detect significant differences in variability or in the peaks of the distribution, especially if using a small-sample data set. There are advanced statistical tools that can be used in such situations.

Scatter Diagram

The scatter diagram is another visual display of data. It shows the association between two variables acting continuously on the same item. The scatter diagram illustrates the strength of the correlation between the variables through the slope of a line. This correlation can point to, but does not prove, a causal relationship. Therefore, it is important not to rush to conclusions about the relationship between variables as there may be another variable that modifies the relationship. For example, analyzing a scatter diagram of the relationship between weight and height would lead one to believe that the two variables are related. This relationship, however, does not mean causality; for instance, while growing taller may cause one to weigh more, gaining weight does not necessarily indicate that one is growing taller. The scatter diagram is easy to use, but should be interpreted with caution as the scale may be too small to see the relationship between variables, or confounding factors may be involved.

Figure 9.13 Scatter Diagram

Elapsed Time (Minutes)

<table>
<thead>
<tr>
<th>Time of Day</th>
<th>Elapsed Time</th>
</tr>
</thead>
<tbody>
<tr>
<td>700</td>
<td>0</td>
</tr>
<tr>
<td>800</td>
<td>10</td>
</tr>
<tr>
<td>900</td>
<td>20</td>
</tr>
<tr>
<td>1000</td>
<td>30</td>
</tr>
<tr>
<td>1100</td>
<td>40</td>
</tr>
</tbody>
</table>

When to Use It

Scatter diagrams make the relationship between two continuous variables stand out visually on the page in a way that the raw data cannot. Scatter diagrams may be used in examining a cause-and-effect relationship between variable data (continuous measurement data). They can also show relationships between two effects to see if they might stem from a common cause or serve as surrogates for each other.

Use the Scatter Diagram When:

- You suspect there is a relationship between two variables
- The data is continuous, such as temperature, time, or numbers
- You need a fast and easy way to test relationships between variables
They can also be used to examine the relationship between two causes.

**How to Use It**

Scatter diagrams are easy to construct.

**Step 1.** Collect at least 40 paired data points: “paired” data are measures of both the cause being tested and its supposed effect at one point in time.

**Step 2.** Draw a grid, with the “cause” on the horizontal axis and the “effect” on the vertical axis.

**Step 3.** Determine the lowest and highest value of each variable and mark the axes accordingly.

**Step 4.** Plot the paired points on the diagram. If there are multiple pairs with the same value, draw as many circles around the point as there are additional pairs with those same values.

**Step 5.** Identify and classify the pattern of association using the graphs below of possible shapes and interpretations.

**Caution**

Stratifying the data in different ways can make patterns appear or disappear. When experimenting with different stratifications and their effects on the scatter diagram, label how the data are stratified so the team can discuss the implications.

Interpretation can be limited by the scale used. If the scale is too small and the points are compressed, then a pattern of correlation may appear differently. Determine the scale so that the points cover most of the range of both axes and both axes are about the same length.

Be careful of the effects of confounding factors. Sometimes the correlation observed is due to some cause other than the one being studied. If a confounding factor is suspected, then stratify the data by it. If it is truly a confounding factor, then the relationship in the diagram will change significantly.

Avoid the temptation to draw a line roughly through the middle of the points. This can be misleading. A true regression line is determined mathematically. Consult a statistical expert or text prior to using a regression line.

Scatter diagrams show relationships, but do not prove that one variable causes the other.

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**Figure 9.14 Scatter Diagram Interpretation**

| Strong correlation: suggests a strong relationship | Weak correlation: look for alternate factors with stronger relationships |
| No correlation: look for alternative relationship |
| J-shaped association: suggests complex relationship |

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**Pareto Chart**

In QI a Pareto chart provides facts needed for setting priorities. It organizes and displays information to show the relative importance of various problems or causes of problems. It is essentially a special form of a vertical bar chart that puts items in order (from the highest to the lowest) relative to some measurable effect of interest: frequency, cost, time. The chart is based on the Pareto principle, which states that when several factors affect a situation, a few factors will account for most of the impact. The Pareto principle describes a phenomenon in which 80 percent of variation observed in everyday processes can be explained by a mere 20 percent of the causes of that variation.

**Figure 9.15 Pareto Chart**

![Pareto Chart Image](Image)
Placing the items in descending order of frequency makes it easy to discern those problems that are of greatest importance or those causes that appear to account for most of the variation. Thus, a Pareto chart helps teams to focus their efforts where they can have the greatest potential impact.

**When to Use It**

Pareto charts help teams focus on the small number of really important problems or causes of problems. Pareto charts are useful in establishing priorities by showing which are the most critical problems to be tackled or causes to be addressed. Comparing Pareto charts of a given situation over time can also determine whether an implemented solution reduced the relative frequency or cost of that problem or cause.

**How to Use It**

**Step 1.** Develop a list of problems, items, or causes to be compared.

**Step 2.** Develop a standard measure for comparing the items.

- How often it occurs: frequency (e.g., utilization, complications, errors)
- How long it takes: time
- How many resources it uses: cost

**Step 3.** Choose a time frame for collecting the data.

**Step 4.** Tally, for each item, how often it occurred (or cost or total time it took). Then add these amounts to determine the grand total for all items. Find the percent of each item in the grand total by taking the sum of the item, dividing it by the grand total, and multiplying by 100.

**Table 9.15 Tallying Items in a Compilation Table**

<table>
<thead>
<tr>
<th>Causes for Late Arrival</th>
<th>Number of Occasions</th>
<th>Percentage</th>
</tr>
</thead>
<tbody>
<tr>
<td>Family problems</td>
<td>8</td>
<td>11</td>
</tr>
<tr>
<td>Woke up late</td>
<td>20</td>
<td>27</td>
</tr>
<tr>
<td>Had to take the bus</td>
<td>4</td>
<td>6</td>
</tr>
<tr>
<td>Traffic tie-up</td>
<td>32</td>
<td>44</td>
</tr>
<tr>
<td>Sick</td>
<td>6</td>
<td>8</td>
</tr>
<tr>
<td>Bad weather</td>
<td>3</td>
<td>4</td>
</tr>
<tr>
<td><strong>Total</strong></td>
<td><strong>73</strong></td>
<td><strong>100</strong></td>
</tr>
</tbody>
</table>

**Step 5.** List the items being compared in decreasing order of the measure of comparison: e.g., the most frequent to the least frequent. The cumulative percent for an item is the sum of that item's percent of the total and that of all the other items that come before it in the ordering by rank.

**Table 9.16 Arranging Items in a Compilation Table**

<table>
<thead>
<tr>
<th>Causes for Late Arrival (Decreasing Order)</th>
<th>Number of Occasions</th>
<th>Percentage</th>
<th>Cumulative Percentage</th>
</tr>
</thead>
<tbody>
<tr>
<td>Traffic tie-up</td>
<td>32</td>
<td>44</td>
<td>44</td>
</tr>
<tr>
<td>Woke up late</td>
<td>20</td>
<td>28</td>
<td>71</td>
</tr>
<tr>
<td>Family problems</td>
<td>8</td>
<td>10</td>
<td>82</td>
</tr>
<tr>
<td>Sick</td>
<td>6</td>
<td>8</td>
<td>90</td>
</tr>
<tr>
<td>Had to take the bus</td>
<td>4</td>
<td>6</td>
<td>96</td>
</tr>
<tr>
<td>Bad weather</td>
<td>3</td>
<td>4</td>
<td>100</td>
</tr>
</tbody>
</table>

**Step 6.** List the items on the horizontal axis of a graph from highest to lowest. Label the left vertical axis with the numbers (frequency, time, or cost), then label the right vertical axis with the cumulative percentages (the cumulative total should equal 100 percent). Draw in the bars for each item.

**Step 7.** Draw a line graph of the cumulative percentages. The first point on the line graph should line up with the top of the first bar.

**Step 8.** Analyze the diagram by identifying those items that appear to account for most of the difficulty. Do this by looking for a clear breakpoint in the line graph, where it starts to level off quickly. If there is not a breakpoint, identify those items that account for 50 percent or more of the effect. If there appears to be no pattern (the bars are essentially all of the same height), think of some factors that may affect the outcome, such as day of week, shift, age group of patients, home village. Then, subdivide the data and draw separate Pareto charts for each subgroup to see if a pattern emerges.

**Caution**

Try to use objective data instead of opinions and votes.
Client Window

A client window is a tool for gaining feedback from clients about the products and services they use. It differs from a client survey in that a survey asks clients about product or service performance, based on the survey designer’s ideas about what clients want and need. A client window asks questions in very broad terms, letting the clients express what they need, expect, like, and dislike in their own terms and from their point of view.

When to Use It

A client window can be used to get information from clients, in their own terms, about what they want or what they like about the current service. However, this is really only one step in understanding what is most important to clients. Not all things listed will be of equal weight, and further discussion with clients may be needed to find which areas are true priorities. A client window can be used by itself, or as groundwork for more formal data collection through surveys; using it in this way can help design more relevant survey questions. Client windows can also be used when designing solutions, getting information that will make it easier to avoid repeating past mistakes in planning.

How to Use It

**Step 1.** Determine the product, area, or service for which feedback is desired. Frame what kind of feedback is being sought. Is feedback desired on the whole range of products and services provided? Is the team more interested in specific areas? For example, clients could be asked to provide feedback on all health services they receive, or the team may want to focus on specific health activities, such as immunizations and curative care.

**Step 2.** Gather information from clients by asking them to respond to the following questions:

- What are you getting that you want? What are you getting that is meeting your needs and expectations?
- What are you getting that you really don’t want or need?
- What do you wish you were getting that you are not?
- What needs do you expect in the future?
- What suggestions do you have for how we can improve our products or services for you?

There are two ways to administer the client window: to a group of clients or to clients individually.

**Group:** Prepare a large client window framework (Table 9.17) on a flip chart or blackboard. When the clients are gathered, explain that the goal of this activity is to get honest feedback about how their needs and expectations are being met. Write the areas of focus on a flip chart or blackboard. Ask them to write individually the answers to the above questions on the client window. (It is best to leave the room at this point so that the clients have privacy to answer as honestly as possible.)

Individual: In this mode, ask each client to fill out the client window and return the responses (no names required). Prepare instructions, including how their feedback will be used, the areas of focus, how to fill out the client window, and where and when to return it. Clients write their responses to the above questions directly on the client window form.

**Step 3.** Compile the information. If the client window was administered in a group, record the answers on a separate sheet of paper as they were written for each section of the window. Review the answers and count how often the same feelings were expressed by several people.

**Step 4.** If the client window was administered individually, place all individual responses on a master sheet, and then count how frequently similar responses were given.

<table>
<thead>
<tr>
<th>Table 9.17 Client Window Framework</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
</tr>
<tr>
<td><strong>Want</strong></td>
</tr>
<tr>
<td>Getting what you want (#1)</td>
</tr>
<tr>
<td>Getting, but not wanted (#3)</td>
</tr>
</tbody>
</table>

Caution

Be sure to have the correct people (the clients) present when completing the window.

9.12 Benchmarking

Best practices benchmarking is a systematic approach for gathering information about process or product performance and then analyzing why and how performance differs between business units. In other words, benchmarking is a technique for learning from others’ successes in an area where the team is trying to make improvements. The term benchmarking means using someone else’s successful process as a measure of desired achievement for the activity at hand. Some sources of information for benchmarking include literature reviews, databases, unions, standard-setting organizations, local
When to Use It
Benchmarking is most useful when trying to develop options for potential solutions. When trying to develop solutions, teams often have difficulty generating new ideas. People frequently do not know what others nearby are doing. Benchmarking helps stimulate creativity by gaining knowledge of what has been tried. It can also be used to identify areas for improvement by seeing what level of quality is possible.

How to Use It
Identify other groups, organizations, or health facilities that serve a similar purpose and that appear to work well. They do not need to be doing exactly what the team does, as long as it can be compared. For example, if the team is dealing with problems in hospital laundry services, the team could learn from hotels and dormitories that provide similar services, although they are not in the same field and/or do not provide exactly the same service.

Visit these sites and talk to managers and workers, asking them what they are doing, if they have similar problems, what they have done about it, and what levels of performance they have achieved. Ask as well what obstacles they have run into and how they have dealt with them.

Review how the situation and constraints for the process in question are similar to or different from theirs and determine if changes are needed in carrying out their plan.

Caution
Be sure to understand fully how the process in question works before looking at others’ processes.
Be sure that the other facility's process is fully understood before adapting or adopting it to the process in question.

9.13 Gantt Chart
A Gantt chart aids planning by showing all activities that must take place and when they are scheduled to occur. This tool helps planners to visualize the work that needs to be completed, the activities that can be overlapped, and deadlines for completion.

When to Use It
Gantt charts provide a graphic guide for carrying out a series of activities, showing the start date, duration, and overlap of activities. Gantt charts are most useful in the planning stages, to mark when each activity should start and to draw the linkages in timing between activities. Gantt charts are also useful for keeping track of progress and rescheduling activities if progress is slowed.

How to Use It
Step 1. List all the activities that need to be carried out to implement a solution.
Step 2. Determine when each activity must start and list them in chronological order.
Step 3. Draw the framework for the Gantt chart by listing the months of implementation across the top of a sheet of paper. List the activities down the side.
Step 4. For each activity, mark its starting date. Determine the duration for each activity and, using a horizontal bar, mark the duration on the graph. Continue this process for each activity.
Step 5. Review the chart and determine if it is possible to carry out all the activities that are to be conducted simultaneously.

9.14 Quality Assurance Storytelling
Quality assurance storytelling is an organized way of documenting the quality improvement process of a team that is working systematically to resolve a specific problem and/or improve a given process. QA “stories” are described in detail as they unfold in QA storybooks and presented publicly through QA storyboards. Initially developed as Quality Improvement Storytelling for industrial programs, the technique has more recently been adapted and applied to quality improvement efforts in the health sector. Initially this was carried out by the Hospital Corporation of America (HCA). It is increasingly used by others in health
as an effective way of documenting the activities of QI teams in various of settings.

The QA storybook is a complete and permanent record of the improvement process, usually kept in notebook format. The QA storyboard is a large display area (section of a wall, or a board or poster) that allows a team to display its work publicly in an ongoing, structured, and visually understandable way. It has been described by HCA's Batalden and Gillem (1989) as the team's “working minutes.”

When to Use It

By systematically documenting the quality improvement progress made by a team, QA storytelling helps to keep everyone focused on the task at hand and allows team members to describe their work to others in a clear and comprehensible way. It is normally begun as soon as a problem has been identified and continues throughout the QI process. When used routinely, QA storytelling can help make QA part of the ongoing life of the organization.

How to Use the QA Storybook

One team member is usually designated as recorder to maintain a complete and detailed record of the team’s activities. The record should include minutes of team meetings as well as such items as lists of persons contacted, presentations made, indicators monitored, sampling designs and analytical methods employed, data collected, etc. From time to time the recorder may use the information in this record to prepare brief summaries of the team’s progress in resolving the problem in question. Items are selected from this record for posting on the QA storyboard.

How to Use the QA Storyboard

The QA storyboard serves as an ongoing visual record of the team’s progress, helping to keep team members focused on the task while sharing their progress with others. Storyboards use simple, clear statements as well as pictures and graphs to describe a problem, summarize the analysis process while it is under way, describe the solution and its implementation, and display the results. Steps in creating and maintaining a QA storyboard follow.

**Step 1.** Reserve a section of the wall or secure a large board or poster board (measuring at least one and a half meters high by two meters in length) to serve as the QA storyboard.

**Step 2.** Mark off and label different areas of the storyboard for displaying the team’s progress during each of the quality improvement steps. Include areas for the problem statement, names of team members, the work plan, activities undertaken during problem analysis (e.g., root cause analysis, graphs, etc.) and the results, solution(s) selected, solution implemented, the results, and any other information that seems interesting or relevant.

**Step 3.** Post a copy of the initial statement of the problem and the names of the team members. A picture of the team may be added.

**Step 4.** Keep these up-to-date as the problem statement is refined and/or as team membership changes.

**Step 5.** Post a copy of the team’s work plan and schedule, and modify it as changes are made during the problem-solving process.

**Step 6.** As work progresses, display the progress made in analyzing the problem. If analytical tools were used (e.g., flowcharts, cause-and-effect diagrams), include these items on the storyboard. It is also useful to include (if they were used) the list of indicators to be monitored, the data collection forms, and graphs displaying the results.

**Step 7.** Post the findings of the problem analysis and the solution(s) proposed and selected for implementation.

**Step 8.** Add any other aspects of the process of solution identification and selection (e.g., selection criteria or selection method) to be displayed for ready reference.

**Step 9.** Maintain an ongoing display of the progress of solution implementation. Show as much (or as little) detail as team members find helpful, either to focus their own work or to communicate their work to others.

**Step 10.** When the solution has been implemented and evaluated, post the results for all to see.

Caution

The storyboard is a helpful tool to show the progress of a quality improvement team; it will also stimulate others to initiate or participate in Quality Improvement efforts. Be sure to use it.
References


